

Preface By Board of Studies Team

It is our honor and a privilege to present the Rev-2019 'C' scheme syllabus of Bachelor of Engineering in Information Technology (effective from year 2019-20) with inclusion of cutting edge technology. Information Technology is comparatively a young branch among other engineering disciplines in the University of Mumbai. It is evident from the placement statistics of various colleges affiliated to the University of Mumbai that IT branch has taken the lead in the placement.

The branch also provides multi-faceted scope like better placement and promotion of entrepreneurship culture among students, and increased Industry Institute Interactions. Industries views are considered as stakeholders will design of the syllabus of Information Technology. As per Industries views only 16 % graduates are directly employable. One of the reasons is a syllabus which is not in line with the latest technologies. Our team of faculties has tried to include all the latest technologies in the syllabus. Also first time we are giving skill-based labs and Mini-project to students from third semester onwards which will help students to work on latest IT technologies. Also the first time we are giving the choice of elective from fifth semester such that students will be master in one of the IT domain. The syllabus is peer reviewed by experts from reputed industries and as per their suggestions it covers future trends in IT technology and research opportunities available due to these trends.

We would like to thank senior faculties of IT department of all colleges affiliated to University of Mumbai for significant contribution in framing the syllabus. Also on behalf of all faculties we thank all the industry experts for their valuable feedback and suggestions. We sincerely hope that the revised syllabus will help all graduate engineers to face the future challenges in the field of information and technology

Program Specific Outcome for graduate Program in Information Technology

1. Apply Core Information Technology knowledge to develop stable and secure IT system.
2. Design, IT infrastructures for an enterprise using concepts of best practices in information Technology and security domain.
3. Ability to work in multidisciplinary projects and make it IT enabled.
4. Ability to adapt latest trends and technologies like Analytics, Blockchain, Cloud, Data science.

Board of Studies in Information Technology - Team

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Program Structure for Fourth Year Information Technology
Semester VII & VIII
UNIVERSITY OF MUMBAI
(With Effect from 2022-2023)
Semester VII

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned				
		Theory		Pract. Tut.	Theory		Pract.	Total	
ITC701	AI and DS –II	3		--	3		--	3	
ITC702	Internet of Everything	3		--	3			3	
ITDO701X	Department Optional Course – 3	3		--	3		--	3	
ITDO702X	Department Optional Course –4	3		--	3		--	3	
ITIO701X	Institute Optional Course – 1	3		--	3		--	3	
ITL701	Data Science Lab	--		2	--		1	1	
ITL702	IOE Lab	--		2	--		1	1	
ITL703	Secure Application Development	--		2	--		1	1	
ITL704	Recent Open Source Project Lab	--		2	--		1	1	
ITP701	Major Project I	--		6 [#]	--		3	3	
Total		15		14	15		7	22	
Course Code	Course Name	Examination Scheme							
		Theory					Term Work	Prac/oral	Total
		Internal Assessment			End Sem Exam	Exam. Duration (in Hrs)			
		Test1	Test2	Avg					
ITC701	AI and DS –II	20	20	20	80	3	--	--	100
ITC702	Internet of Everything	20	20	20	80	3	--	--	100
ITDO701X	Department Optional Course –3	20	20	20	80	3	--	--	100
ITDO702X	Department Optional Course –4	20	20	20	80	3	--	--	100
ILO701X	Institute Optional Course – 1	20	20	20	80	3	--	--	100
ITL701	Data Science Lab	--	--	--	--	--	25	25	50
ITL702	IOE Lab	--	--	--	--	--	25	25	50
ITL703	Secure Application Development	--	--	--	--	--	25	25	50
ITL704	Recent Open Source Project Lab	--	--	--	--	--	25	25	50

ITP701	Major Project I	--	--	--	--	--	25	25	50
Total		--	--	100	400	--	125	125	750

indicates work load of Learner (Not Faculty), for Major Project

ITDO701X	Department Optional Course –3
ITDO7011	Storage Area Network
ITDO7012	High Performance computing
ITDO7013	Infrastructure Security
ITDO7014	Software Testing and QA

ITDO702X	Department Optional Course –4
ITDO7021	MANET
ITDO7022	AR – VR
ITDO7023	Quantum Computing
ITDO7024	Information Retrieval System

Institute Level Optional Course (ILO)

Every student is required to take one Institute Elective Course for Semester VII, which is not closely allied to their disciplines. Different sets of courses will run in the both the semesters.

ILO701X	Institute Optional Course – 1 (Common for all branches will be notified)
ILO7011	Product Lifecycle Management
ILO7012	Reliability Engineering
ILO7013	Management Information System
ILO7014	Design of Experiments
ILO7015	Operation Research
ILO7016	Cyber Security and Laws
ILO7017	Disaster Management and Mitigation Measures
ILO7018	Energy Audit and Management
ILO7019	Development Engineering

**Program Structure for Fourth Year Information Technology Semester
VII & VIII
UNIVERSITY OF MUMBAI
(With Effect from 2022-2023)**

Semester VIII

Course Code	Course Name	Teaching Scheme (Contact Hours)				Credits Assigned			
		Theory		Pract. Tut.	Theory	Pract.	Total		
ITC801	Blockchain and DLT	3		--	3	--	3		
ITDO801 X	Department Optional Course – 5	3		--	3	--	3		
ITDO802 X	Department Optional Course – 6	3		--	3	--	3		
ITIO801X	Institute Optional Course – 2	3		--	3	--	3		
ITL801	Blockchain Lab	--		2	--	1	1		
ITL802	Cloud computing	--		2	--	1	1		
ITP801	Major Project II	--		12 [#]	--	6	6		
Total		12		16	12	8	20		
Course Code	Course Name	Examination Scheme							
		Theory					Term Work	Prac /oral	Total
		Internal Assessment			End Sem Exam	Exam. Duration (in Hrs)			
		Test1	Test2	Avg					
ITC801	Blockchain and DLT	20	20	20	80	3	--	--	100
ITDO801 X	Department Optional Course – 5	20	20	20	80	3	--	--	100
ITDO802 X	Department Optional Course – 6	20	20	20	80	3	--	--	100
ILO801X	Institute Optional Course – 2	20	20	20	80	3	--	--	100
ITL801	Blockchain Lab	--	--	--	--	--	25	25	50
ITL802	Cloud computing	--	--	--	--	--	25	25	50
ITP801	Major Project II	--	--	--	--	--	100	50	150
Total		--	--	80	320	--	150	100	650

indicates work load of Learner (Not Faculty), for Major Project

Students group and load of faculty per week.

Mini Project 1 and 2 :

Students can form groups with minimum 2 (Two) and not more than 4 (Four)

Faculty Load : 1 hour per week per four groups

Major Project 1 and 2 :

Students can form groups with minimum 2 (Two) and not more than 4 (Four)

Faculty Load : In Semester VII – ½ hour per week per project group

In Semester VIII – 1 hour per week per project group

ITDO801X	Department Optional Course – 5
ITDO8011	Big Data Analytics
ITDO8012	Reinforcement learning
ITDO8013	Simulation and Modeling
ITDO8014	Knowledge management

ITDO802X	Department Optional Course –6
ITDO8021	User Interface Design
ITDO8022	Robotics
ITDO8023	ERP
ITDO8024	Cloud computing and Services

Institute Level Optional Course (ILO)

Every student is required to take one Institute Elective Course for Semester VIII, which is not closely allied to their disciplines. Different sets of courses will run in the both the semesters.

ILO801X	Institute Optional Course – 2 (Common for all branches will be notified)
ILO8011	Project Management
ILO8012	Finance Management
ILO8013	Entrepreneurship Development and Management
ILO8014	Human Resource Management
ILO8015	Professional Ethics and CSR
ILO8016	Research Methodology
ILO8017	IPR and Patenting
ILO8018	Digital Business Management
ILO8019	Environmental Management

Program Structure for Fourth Year Information Technology
Semester VII & VIII
UNIVERSITY OF MUMBAI
(With Effect from 2022-2023)
Semester VII

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned				
		Theory		Pract. Tut.	Theory		Pract.	Total	
ITC701	AI and DS –II	3		--	3		--	3	
ITC702	Internet of Everything	3		--	3			3	
ITDO701 X	Department Optional Course – 3	3		--	3		--	3	
ITDO702 X	Department Optional Course –4	3		--	3		--	3	
ITIO701X	Institute Optional Course – 1	3		--	3		--	3	
ITL701	Data Science Lab	--		2	--		1	1	
ITL702	IOE Lab	--		2	--		1	1	
ITL703	Secure Application Development	--		2	--		1	1	
ITL704	Recent Open Source Project Lab	--		2	--		1	1	
ITP701	Major Project I	--		6 [#]	--		3	3	
Total		15		14	15		7	22	
Course Code	Course Name	Examination Scheme							
		Theory					Term Work	Prac/oral	Total
		Internal Assessment			End Sem Exam	Exam. Duration (in Hrs)			
		Test1	Test2	Avg					
ITC701	AI and DS –II	20	20	20	80	3	--	--	100
ITC702	Internet of Everything	20	20	20	80	3	--	--	100
ITDO701 X	Department Optional Course –3	20	20	20	80	3	--	--	100
ITDO702 X	Department Optional Course –4	20	20	20	80	3	--	--	100
ITIO701X	Institute Optional Course – 1	20	20	20	80	3	--	--	100
ITL701	Data Science Lab	--	--	--	--	--	25	25	50
ITL702	IOE Lab	--	--	--	--	--	25	25	50
ITL703	Secure Application Development	--	--	--	--	--	25	25	50
ITL704	Recent Open Source Project Lab	--	--	--	--	--	25	25	50
ITP701	Major Project I	--	--	--	--	--	25	25	50
Total		--	--	100	400	--	125	125	750

indicates work load of Learner (Not Faculty), for Major Project

ITDO701X	Department Optional Course –3
ITDO7011	Storage Area Network
ITDO7012	High Performance computing
ITDO7013	Infrastructure Security
ITDO7014	Software Testing and QA

ITDO702X	Department Optional Course –4
ITDO7021	MANET
ITDO7022	AR – VR
ITDO7023	Quantum Computing
ITDO7024	Information Retrieval System

ILO701X	Institute Optional Course – 1 (Common for all branches will be notified)
ILO7011	Product Lifecycle Management
ILO7012	Reliability Engineering
ILO7013	Management Information System
ILO7014	Design of Experiments
ILO7015	Operation Research
ILO7016	Cyber Security and Laws
ILO7017	Disaster Management and Mitigation Measures
ILO7018	Energy Audit and Management
ILO7019	Development Engineering

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITC701	AI and DS –II	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITC701	AI and DS – II	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To model a decision making for a new problem in an uncertain domain.
2	To demonstrate Cognitive skills of Artificial Intelligence.
3	To become familiar with the basics of Fuzzy Logic and Fuzzy Systems.
4	To become familiar with Deep Learning Concepts and Architectures.
5	To define and apply metrics to measure the performance of various learning algorithms.
6	To enable students to analyze data science methods for real world problems.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Design models for reasoning with uncertainty as well as the use of unreliable information.	L1,L2,L3
2	Analyze the process of building a Cognitive application.	L1,L2,L3,L4
3	Design fuzzy controller system.	L1,L2,L3
4	Apply learning concepts to develop real life applications.	L1,L2,L3
5	Evaluate performance of learning algorithms.	L1,L2,L3,L4,L5
6	Analyze current trends in Data Science.	L1,L2,L3,L4

Prerequisite: AI and DS - 1 (ITC604) , Data Mining & Business Intelligence (ITC601)

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping

0	Prerequisite	Intelligent Agents, Search Techniques, Knowledge and Reasoning, Data Science, Machine Learning.	02	--
I	Uncertainty	Uncertainty in AI, Inference using full joint distributions, Bayes Theorem, the semantics of Bayesian Networks, Inference in Bayesian networks, Decision Theory, Markov Decision Processes. Self-learning Topics: Hidden Markov Model (HMM), Gaussian Mixture Model (GMM).	04	CO1
II	Cognitive Computing	Foundation of Cognitive Computing, Design Principles for Cognitive Systems, Natural Language Processing in Support of a Cognitive System, Representing Knowledge in Taxonomies and Ontologies, Applying Advanced Analytics to Cognitive Computing, The Process of Building a Cognitive Application. Self-learning Topics: Cognitive Systems such as IBM's Watson.	06	CO2
III	Fuzzy Logic & Its Applications	Introduction to Fuzzy Sets, Properties of Fuzzy Sets, Operations on Fuzzy Sets, Fuzzy Membership Functions, Fuzzy Relations with Operations and its Properties, Fuzzy Composition: Max-Min Composition, Max-Product Composition, Defuzzification Methods, Architecture of Mamdani Type Fuzzy Control System, Design of Fuzzy Controllers like Domestic Shower Controller, Washing Machine Controller, Water Purifier Controller, etc. Self-learning Topics: Other Fuzzy Composition Operations, Fuzzy Inference System (FIS) & ANFIS.	07	CO3
IV	Introduction to Deep Learning	Introduction to Deep Learning, ANN, Machine Learning Vs Deep Learning, Working of Deep Learning; Convolutional Neural Network: Introduction, Components of CNN Architecture, Properties of CNN, Architectures of CNN, Applications of CNN, Recurrent Neural Network: Introduction, Simple RNN, LSTM Implementation, Deep RNN, Autoencoder: Introduction, Features, Types, Applications of Deep Learning. Self-learning Topics: Restricted Boltzmann Machine (RBM).	08	CO4
V	Advanced ML Classification Techniques	Ensemble Classifiers: Introduction to Ensemble Methods, Bagging, Boosting, Random forests, Improving classification accuracy of Class-Imbalanced Data. Metrics for Evaluating Classifier Performance, Holdout Method and Random Subsampling, Cross-Validation, Bootstrap, Model Selection Using Statistical Tests of Significance, Comparing Classifiers Based on Cost-Benefit and ROC Curves. Self-learning Topics: Introduction to ML (Revision),	06	CO4 CO5

		Introduction to Reinforcement Learning.		
VI	Trends and applications in Data Science	Data Science: applications and case studies, Data science for text, image, video, audio. Data science for Multimodal applications. Self-learning Topics: ImageNet Large Scale Visual Recognition Challenge (ILSVRC).	06	CO6

Text Books:

1. Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach", Third Edition, Pearson Education.
2. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles, "Cognitive Computing and Big Data Analytics", Wiley India, 2015.
3. S.N. Sivanandam, S.N. Deepa, "Principles of Soft Computing", Wiley Publication.
4. Dr. S Lovelyn Rose, Dr. L Ashok Kumar, Dr. D Karthika Renuka, "Deep Learning Using Python", Wiley India, 2020.
5. B. Uma Maheshwari, R. Sujatha, "Introduction to Data Science Practical Approach with R and Python", Wiley India, 2021.
6. François Chollet, "Deep Learning with Python", Manning Publications, 2018.
7. Han J, Kamber M, Pei J, "Data Mining Concepts and Techniques", Third Edition, Morgan Kaufmann.

References:

1. Deepak Khemani, "A First Course in Artificial Intelligence", McGraw Hill Publication.
2. Ethem Alpaydin, "Introduction to Machine Learning", PHI Learning Pvt. Ltd.
3. Jon Krohn, Grant Beylerveld, Aglae Bassens, "Deep Learning Illustrated: A Visual, Interactive Guide to Artificial Intelligence", Pearson Education.
4. Prateek Joshi, "Artificial Intelligence with Python", Packt Publishing.

Online References:

Sr. No.	Website Links
1	https://d2l.ai/index.html
2	https://onlinecourses.nptel.ac.in/noc20_cs62/preview
3	https://onlinecourses.nptel.ac.in/noc22_cs35/preview
4	https://www.coursera.org/specializations/deep-learning
5	https://onlinecourses.nptel.ac.in/noc22_cs56/preview

Assessment:

Internal Assessment for 20 marks:

Consisting of Two Compulsory Class Tests

Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions, each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus.**

- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITC702	Internet of Everything	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITC702	Internet of Everything	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To comprehend Characteristics and Conceptual Framework of IoT.
2	To understand levels of the IoT architectures.
3	To correlate the connection of smart objects and IoT access technologies.
4	To Interpret edge to cloud protocols.
5	To explore data analytics and data visualization on IoT Data.
6	To explore IoT applications.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Describe the Characteristics and Conceptual Framework of IoT.	L1,L2
2	Differentiate between the levels of the IoT architectures.	L1,L2,L3,L4
3	Analyze the IoT access technologies.	L1,L2,L3,L4
4	Illustrate various edge to cloud protocol for IoT.	L1,L2,L3
5	Apply IoT analytics and data visualization.	L1,L2,L3
6	Analyze and evaluate IoT applications.	L1,L2,L3,L4

Prerequisite:

1. Python programming
2. C programming language
3. Computer Networks

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Ports, Timers ,Programming of controller , How to use IDE to write code of microcontroller, TCP-IP protocol stack	02	
I	Introduction to IoT	Introduction to IoT- Defining IoT, Characteristics of IoT, Conceptual Framework of IoT, Physical design of IoT, Logical design of IoT, Functional blocks of IoT,Brief review of applications of IoT. Smart Object – Definition, Characteristics and Trends Self-learning Topics: Hardware and software development tools for - Arduino, NodeMCU, ESP32, Raspberry Pi, for implementing internet of things, Simulators-Circuit.io,Eagle,Tinkercad	04	CO1
II	IoT Architecture	Drivers Behind New Network Architectures : Scale,Security,Constrained Devices and Networks ,Data,Legacy Device Support Architecture : The IoT World Forum (IoTWF) Standardized Architecture :Layer 1-7, IT and OT Responsibilities in the IoT Reference Model,Additional IoT Reference Models A Simplified IoT Architecture The Core IoT Functional Stack ::Layer 1-3 , Analytics Versus Control Applications , Data Versus Network Analytics Data Analytics Versus Business Benefits , Smart Services, IoT Data Management and Compute Stack : Fog Computing , Edge Computing ,The Hierarchy of Edge, Fog, and Cloud Self-learning Topics: Brief review of applications of IoT: Connected Roadways , Connected Factory, Smart Connected Buildings , Smart Creatures etc,	06	CO2
III	Principles of Connected Devices and Protocols in IoT	RFID and NFC (Near-Field Communication), Bluetooth Low Energy (BLE) roles, LiFi , WPAN std : 802.15 standards: Bluetooth, IEEE 802.15.4, Zigbee, Z-wave, Narrow Band IoT, Internet Protocol and Transmission Control Protocol, 6LoWPAN, WLAN and WAN , IEEE 802.11, Long-range Communication Systems and Protocols: Cellular Connectivity-LTE, LTE-A, LoRa and LoRaWAN.	08	CO3
IV	Edge to Cloud Protocol	HTTP, WebSocket, Platforms. HTTP - MQTT - .Complex Flows: IoT Patterns: Real-time Clients, MQTT, MQTT-SN, Constrained Application Protocol (CoAP), Streaming Text Oriented Message Protocol (STOMP), Advanced Message Queuing Protocol (AMQP), Comparison of Protocols.	08	CO4

V	IoT and Data Analytics	Defining IoT Analytics, IoT Analytics challenges, IoT analytics for the cloud, Strategies to organize Data for IoT Analytics, Linked Analytics Data Sets, Managing Data lakes, The data retention strategy, visualization and Dashboarding-Designing visual analysis for IoT data, creating a dashboard ,creating and visualizing alerts. Self-learning Topics: AWS and Hadoop Technology	06	CO5
VI	IoT Application Design	Prototyping for IoT and M2M, Case study related to : Home Automation (Smart lighting, Home intrusion detection), Cities (Smart Parking), Environment (Weather monitoring, weather reporting Bot, Air pollution monitoring, Forest fire detection, Agriculture (Smart irrigation), Smart Library. Introduction to I-IoT, Use cases of the I-IoT,IoT and I-IoT – similarities and differences, Introduction to Internet of Behavior (IoB). Self-learning Topics: Internet of Behaviors (IoB) and its role in customer services	04	CO6

Text Book

- 1.Arsheep Bahga (Author), Vijay Madiseti, Internet Of Things: A Hands-On Approach Paperback, Universities Press, Reprint 2020
- 2.David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, IoT Fundamentals Networking Technologies, Protocols, and Use Cases for the Internet of Things CISCO.
- 3.Analytics for the Internet of Things (IoT) Intelligent Analytics for Your Intelligent Devices.Andrew Minter,Packet
- 4.Giacomo Veneri , Antonio Capasso,” Hands-On Industrial Internet of Things: Create a powerful Industrial IoT infrastructure using Industry 4.0”, Packt

References:

1. Pethuru Raj, Anupama C. Raman, The Internet of Things: Enabling Technologies, Platforms, and Use Cases by , CRC press,
2. Raj Kamal, Internet of Things, Architecture and Design Principles, McGraw Hill Education, Reprint 2018.
3. Perry Lea, Internet of Things for Architects: Architecting IoT solutions by implementing sensors, communication infrastructure, edge computing, analytics, and security, Packt Publications, Reprint 2018.
4. Amita Kapoor, “Hands on Artificial intelligence for IoT”, 1st Edition, Packt Publishing, 2019.
5. Sheng-Lung Peng, Souvik Pal, Lianfen Huang Editors: Principles of Internet of Things (IoT)Ecosystem:Insight Paradigm, Springer

Online Resources:

Sr. No.	Website Name
1.	https://owasp.org/www-project-internet-of-things/
2.	NPTEL: Sudip Misra, IIT Khargpur, Introduction to IoT: Part-1, https://nptel.ac.in/courses/106/105/106105166/
3.	NPTEL: Prof. Prabhakar, IISc Bangalore, Design for Internet of Things, https://onlinecourses.nptel.ac.in/noc21_ee85/preview
4.	Mohd Javaid, Abid Haleem, Ravi Pratap Singh, Shanay Rab, Rajiv Suman,Internet of Behaviors (IoB) and its role in customer services,Sensors International,Volume

Assessment:**Internal Assessment (IA) for 20 marks:**

- IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

➤ Question paper format

- Question Paper will comprise of a total of **six questions each carrying 20 marks** Q.1 will be **compulsory** and should **cover maximum contents of the syllabus**
- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL701	Data Science Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Practical/ Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of 2 Tests				
ITL701	Data Science Lab	--	--	--	--	25	25	50

Lab Objectives:

Sr. No	Lab Objectives
1	To apply reasoning for a problem in an uncertain domain.
2	To discuss the solution after building a Cognitive application.
3	To familiarize the students with the basics of Fuzzy Logic and Fuzzy Systems.
4	To familiarize the students with Learning Architectures and Frameworks.
5	To define and apply metrics to measure the performance of various learning algorithms.
6	To enable students to analyze data science methods for real world problems.

Lab Outcomes:

Sr. No	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
1	Implement reasoning with uncertainty.	L1, L2, L3
2	Explore use cases of Cognitive Computing	L1, L2
3	Implement a fuzzy controller system.	L1, L2, L3
4	Develop real life applications using learning concepts.	L1, L2, L3
5	Evaluate performance of applications.	L1, L2, L3, L4
6	Implement and analyze applications based on current trends in Data Science.	L1, L2, L3, L4, L5

Hardware & Software requirements:

Hardware Specifications	Software Specifications
PC with following Configuration 1. Intel Core i3/i5/i7 2. 4 GB RAM	Python, MySQL or Database Software

3. 500 GB Hard disk	
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Prerequisite: Artificial Intelligence and Data Science-I, Python Programming, Data Mining & Business Intelligence.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
I	Uncertainty in AI	1.Implement Inferencing with Bayesian Network in Python	02	LO1
II	Cognitive Computing	2.Building a Cognitive Healthcare application 3.Smarter cities: Cognitive Computing in Government 4.Cognitive computing in Insurance 5.Cognitive computing in Customer Service	04	LO2
III	Fuzzy Logic & Its Applications	6.Implementation of Fuzzy Membership Functions. 7.Implementation of fuzzy set Properties. 8.Design of a Fuzzy control system using Fuzzy tool.	04	LO3
IV	Introduction to Deep Learning	9.Implementing Deep Learning Applications like a. Image Classification System b. Handwritten Digit Recognition System (like MNIST Dataset) c. Traffic Signs Recognition System. d. Image Caption Generator	06	LO4
V	Advanced ML Classification Techniques	10.Implementation of supervised learning algorithm like a. Ada-Boosting b. Random forests 11.Evaluation of Classification Algorithms.	05	LO4,LO5
VI	Mini-project on trends and applications in Data Science	12.Build text/ image/ video/ audio based DS Applications such as a. Chatbot b. Document Classification c. Sentiment Analysis d. Bounding Box Detection e. Music/Video Genre Classification	05	LO6

Text Books:

1. Stuart Russell and Peter Norvig, “Artificial Intelligence: A Modern Approach”, Third Edition, Pearson Education.
2. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles, “Cognitive Computing and Big Data Analytics”, Wiley India, 2015.

3. S.N. Sivanandam, S.N. Deepa, "Principles of Soft Computing", Wiley Publication.
4. Dr. S Lovelyn Rose, Dr. L Ashok Kumar, Dr. D Karthika Renuka, "Deep Learning Using Python", Wiley India, 2020.
5. B. Uma Maheshwari, R. Sujatha, "Introduction to Data Science Practical Approach with R and Python", Wiley India, 2021.
6. François Chollet, "Deep Learning with Python", Manning Publications, 2018.
7. Han J, Kamber M, Pei J, "Data Mining Concepts and Techniques", Third Edition, Morgan Kaufmann.

References:

1. Deepak Khemani, "A First Course in Artificial Intelligence", McGraw Hill Publication.
2. Ethem Alpaydin, "Introduction to Machine Learning", PHI Learning Pvt. Ltd.
3. Jon Krohn, Grant Beyleveld, Aglae Bassens, "Deep Learning Illustrated: A Visual, Interactive Guide to Artificial Intelligence", Pearson Education.
4. Prateek Joshi, "Artificial Intelligence with Python", Packt Publishing.

Online References:

Sr. No.	Website Links
1	https://wisdomplexus.com/blogs/cognitive-computing-examples/
2	http://vlabs.iitb.ac.in/vlabs-dev/labs/machine_learning_old/labs/explist.php
3	https://infyspringboard.onwingspan.com/en/app/toc/lex_auth_01329517021676339249401_shared/overview
4	https://infyspringboard.onwingspan.com/en/app/toc/lex_auth_01329500219268300841860_shared/overview
5	https://www.udemy.com/course/ibm-watson-for-artificial-intelligence-cognitive-computing/

Term Work:

Term Work shall consist of at least 10 practical based on the above list. Also Term Work Journal must include Mini-Project as mentioned in above syllabus.

Term Work Marks: 25 Marks (Total marks) = 10 Marks (Experiments) + 10 Marks (Mini-project) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL702	Internet of Everything Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Practical/ Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of 2 Tests				
ITL702	Internet of Everything Lab	--	--	--	--	25	25	50

Lab Objectives:

Sr. No.	Lab Objectives
	The Lab experiments aims:
1	To learn different types of sensors.
2	To design the problem solution as per the requirement analysis done using sensors.
3	To study the basic concepts of programming/sensors/ emulators.
4	To design and implement the mini project intended solution for project based learning.
5	To build and test the mini project successfully.
6	To improve the team building, communication and management skills of the students.

Lab Outcomes:

Sr. No.	Lab Outcomes	Cognitive Levels of Attainment as per Bloom's Taxonomy
	On successful completion, of course, learner/student will be able to:	
1	Identify the requirements for the real world problems.	L1,L2
2	Conduct a survey of several available literatures in the preferred field of study.	L1,L2
3	Study and enhance software/ hardware skills.	L1,L2
4	Demonstrate and build the project successfully by hardware/sensor requirements, coding, emulating and testing.	L1,L2,L3
5	To report and present the findings of the study conducted in the preferred domain.	L1,L2,L3,L4
6	Demonstrate an ability to work in teams and manage the conduct of the research study.	L1,L2,L3,L4

Hardware & Software requirements:

Hardware Specifications	Software Specifications
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PC with following Configuration 1. Intel Core i3/i5/i7 2. 4 GB RAM 3. 500 GB Hard disk 4. Arduino/ Raspberry Pi kit	Python/C, Conitiki, Cooja or any open source Simulator
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Prerequisite: Basics of Java and Python Programming, Devops

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Experimentation with Microprocessor and Microcontroller , Experimentation with python and c	02	
I	Arduino	Introduction to Arduino, Hardware requirements, Software requirements, Arduino Programming Language, Arduino Uno Wired & Wireless connectivity, LCD commands, Serial Communication commands. Program for blinking LED using Arduino. Traffic Light pattern using Arduino. ESP8266 WiFi Module	05	LO1, LO2
II	Raspberry Pi	Introduction to Raspberry Pi, Installation of NOOBS and Raspbian on SD card, Libraries on Raspberry Pi, getting static IP address of Raspberry Pi, Interfacing of Relay, DHT11, DC Motor and LCD with Raspberry Pi.	05	LO1,LO2
III	Contiki OS	Contiki OS : History of Contiki OS, Applications, Features, ,Communication Components in Contiki OS, Cooja simulator ,Running Cooja Simulator,	05	LO3
IV	Cooja Simulator	Using the Contiki OS with the Cooja simulator to program the IoT for broadcasting data from sensors	03	LO5,LO6
V	Protocols and Security with Cooja	Understanding of 6LowPAN , COAP and protocol implementation in Cooja . Encryption Decryption techniques for IoT	03	LO5,LO6

VI	IoT data to Cloud	Installing the Remote desktop server. Installation of Pi camera, Face recognition, serial peripheral interface using Raspberry Pi. . DHT11 data logger with ThingSpeak/ thingsboard/ AWS/ Azure server .	03	LO4,L06
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Text Books:

1. Interconnecting Smart Objects with IP: The Next Internet, Jean-Philippe Vasseur, Adam Dunkels, Morgan Kuffmann
2. Designing the Internet of Things , Adrian McEwen (Author), Hakim Cassimally
3. Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr. Ovidiu Vermesan, Dr. Peter Friess, River Publishers
4. Internet of Things (A Hands-on-Approach) , Vijay Madiseti , Arshdeep Bahga

References:

1. 6LoWPAN: The Wireless Embedded Internet, Zach Shelby, Carsten Bormann, Wiley
2. Building the internet of things with ipv6 and mipv6, The Evolving World of M2M Communications, Daniel Minoli John Wiley & Sons
3. Contiki Cooja User Guide.
4. Fundamentals of Sensor Network Programming: Applications and Technology, By S. Sitharama Iyengar, Nandan Parameshwaran, Vir V. Phoha, N. Balakrishnan, Chuka D. Okoye, Wiley publication.
5. Recent research/white papers

Digital Reference :

1. IoT Analytics -Things<https://thingspeak.com>
2. <https://www.contiki-ng.org/>
3. <http://www.ideationinstru.com/training.htm>

List of Experiments.

Guidelines for Mini Project

1. The mini project work is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students must understand the
 - a. Concept
 - b. Importance
 - c. Interdisciplinary
 - d. Challenges
 - e. Various applications/smart objects
 - f. Major Players/Industry Standards.
4. The students must understand the IoT Architecture:
 - a. Node Structure: Sensing, Processing, Communication, Powering
 - b. Networking: Topologies, Layer/Stack architecture
 - c. Communication Technologies: Introduction to ZigBee, BLE, WiFi, LTE, IEEE 802.11ah, Discuss data rate, range, power, computations/bandwidth, QoS
 - d. Smartness - Signal Processing/Analytics: Impact on Power/Energy savings, dynamic networks, simple case studies
 - e. IoT Fabricator: Introduction to Embedded electronics, fabricating electronics, Communication Network

requirements, Data processing challenges – recreation, IP/security, Challenges

f. Hands-on in IoT: Projects based on some Hardware (Raspberry pi, Arduino, Intel, IITH Mote, Smartphones), Software (Contiki, TinyOS, Android), IoT Fabricator etc. can be used.

5. The students may visit different websites to identify their IOT topic for the mini project.
6. The students may do surveys for different applications using different types of sensors for their mini project.
7. Each group will identify the Hardware (Motes from different Motes families) & sensor configuration and software requirements for their mini project problem statement.
8. Design your own circuit board using multiple sensors etc.
9. Installation, configure and manage your sensors in such a way so that they can communicate with each other.
10. Work with operating system, emulator like contiki cooja and do coding to for input devices on sensors
11. Create an interface using Mobile/Web to publish or remotely access the data on the Internet.
12. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.
13. Analyze data collected from different sensors on platform like thinkspeak/AWS/Azure etc
14. Devops and Advance Devops concepts students have learnt in earlier semesters can be used while working with IoT projects.
15. Each group may present their work in various project competitions or paper presentations.
16. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Term Work:

Term Work shall consist of Mini-Project based on the above syllabus and guidelines. Also Term Work Journal must include at least 2 assignments.

Term Work Marks:

25 Marks (Total marks) = 15 Marks (Mini-Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL703	Secure Application Development	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Practical/ Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of 2 Tests				
ITL703	Secure Application Development	--	--	--	--	25	25	50

Lab Objectives:

Sr. No	Lab Objectives
The Lab experiments aims:	
1	To understand the secure programming of application code.
2	To understand the Owasp methodologies and standards.
3	Understand and Identify main vulnerabilities inherent in applications.
4	Understand how Data Validation and Authentication can be applied for application.
5	Understand how to apply Security at Session Layer Management.
6	Understand how to apply to secure coding for cryptography.

Lab Outcomes:

Sr. No	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Apply secure programming of application code.	L1,L2,L3
2	Understand the Owasp methodologies and standards.	L1,L2,L3
3	Identify main vulnerabilities inherent in applications.	L1,L2,L3
4	Apply Data Validation and Authentication for application	L1,L2,L3,L4,L5
5	Apply Security at Session Layer Management	L1,L2,L3,L4,L5
6	Apply secure coding for cryptography.	L1,L2,L3,L4,L5

Hardware & Software requirements:

Hardware Specifications	Software Specifications
PC with following Configuration 1. Intel Core i3/i5/i7 2. 4 GB RAM 3. 500 GB Hard disk	Web Application, HTML5, CSS3, Java, C, Python, MySQL or Database Software. Internet Connection, Browser, Security tools. SAST tools etc.

- **Prerequisite:** Knowledge of programming languages like java/python/C is required.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Programming Language and Web application basic concepts.	02	
I	Introduction to Secure Programming	Introduction to laws, standards and guidelines of cyber security. What do you mean by attacks, types of attacks and statistics of main vulnerabilities? Lab1: Study of different laws and standards of cyber security.	04	LO1
II	Methodologies for developing secure code	Software Development Lifecycle. Risk Analysis. Threat Modeling. Study different SAST (Static Application Security Testing) tools. Study different top 10 methodologies and guidelines of OWASP (Open Web Application Security Project) for the secure application development. Any top 5 OAT. Best eight guidelines for Secure Coding. Understand the flow of Verification testing for secure coding. Lab2: Case study for SDLC. Lab3: Exercise on Threat Modeling. Lab4: Study of SAST Tools (open Source like GitHub, GitLab and so on) and use at least one for practical Lab5: Study and implement at least any 5 methodologies of OWASP. Lab6: Study and implement at least any 5 OAT Denial of Inventory for E-commerce Website..	06	LO2
III	VAPT of Applications	Introduction to the HTTP protocol.Owasp Web Security Testing Guidelines. Tools for VAPT testing. Lab7:Use Burp proxy to test web applications.	04	LO3
IV	Data Validation & Authentication	Guidelines for input data validation (Data type, Data size, Data range, Data Content etc.) and authentication for login page. Types of Authentication attacks. Study different type of	05	LO4

		vulnerabilities like SQL Injection vulnerability, LDAP and XPath Injection vulnerabilities, Cross-Site Scripting (XSS) vulnerability, OS Command, LFI/RFI, Unvalidated file upload and buffer overflow etc. Lab8: Registration Page Data Validation. Lab9: SQL injection vulnerability allows login page to bypass. Lab10: LDAP and XPath Injection vulnerabilities for login /registration page. Lab11: Cross-Site Scripting (XSS) vulnerability Lab Lab12: OS Command vulnerability Lab Lab13: LFI/RFI or Unvalidated file upload or Buffer Overflow vulnerability Lab. Lab14: Online Password attack.		
V	Security in Session Layer	Introduction to Session Layer in Web Applications and management. Session Management Best practices according to OWASP. Lab15: Session Management for Web Application.	03	LO5
VI	Secure Coding for cryptography.	Overview of cryptography and guidelines for using encryption. Types of cryptography ie symmetric and asymmetric. Hashing Algorithms etc. Lab16: Symmetric and Asymmetric Lab17: Symmetric Encryption and Hashing.	02	LO6

Text & References Books:

1. Fundamental Practice for Secure Software Development.
2. The OWASP Automated Threat Handbook - Web Applications.
3. OWASP Alpha Release Code Review Guide 2.0
4. Secure Programming HOWTO
5. OWASP Quick reference guide 2.

Online References:

Sr. No.	Website Links
1	https://www.udemy.com/course/secure-coding-secure-application-development/
2	https://kirkpatrickprice.com/blog/secure-coding-best-practices/

3	https://owasp.org/www-project-automated-threats-to-web-applications/assets/oats/EN/OAT-021_Denial_of_Inventory
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Term Work:

Term Work shall consist of at least 10 to 12 practical based on the above list. Also Term Work Journal must include at least 2 assignments as mentioned in above syllabus.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiments) + 5 Marks (Assignment) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

		Teaching Scheme (Contact Hours)			Credits Assigned			
Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL704	Recent Open Source Project Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Practical/ Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of 2 Tests				
ITL704	Recent Open Source Project Lab	--	--	--	--	25	25	50

Lab Objectives:

Sr. No	Lab Objectives
The Lab experiments aims:	
1	To understand the basic concepts of Open Source Software.
2	To understand the GPL(General Public Licence) and Contribute of Open Source.
3	To Understand Contribute to Open Source in different Operating System.
4	To Understand Contribute to Open Source in different Technologies.
5	To Understand Contribute to Open Source in different Network Management..
6	To Understand Contribute to Open Source in different Applications and Services.

Lab Outcomes:

Sr. No	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Understand and apply the basic concepts of Open Source Software.	L1,L2,L3
2	Identify the difference between the GPL(General Public Licence) and Contribute to Open Source.	L1,L2,L3
3	Apply and evaluate your knowledge for the Contribute to Open Source in different Operating System.	L1,L2,L3,L4,L5
4	Apply and evaluate your knowledge for the Contribute to Open Source in different Technologies.	L1,L2,L3,L4,L5
5	Apply and evaluate your knowledge for the Contribute to Open Source in different Network Management..	L1,L2,L3,L4,L5
6	Apply and evaluate your knowledge for the Contribute to Open Source in different Applications and Services.	L1,L2,L3,L4,L5

Hardware & Software requirements:

Hardware Specifications	Software Specifications
PC with following Configuration 1. Intel Core i3/i5/i7 2. 4 GB RAM 3. 500 GB Hard disk	Internet Connection. Any Operating System. Any technology open source tools/simulator/emulator. Any open source Testing Tools Any open source Network Monitoring Tools. Any open Source Database tools. Any open source Latex report writing tools.

Prerequisite: OS, Programming Language, DBMS, IP, Network.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Basic Concepts of OS, Programming Language, Network and DMBS.	02	--
I	Introduction to OSS	Overview of OSS. Basic Concepts of OSS. Advantages of OSS. Difference between free and open source software. What is GPL and Contribute to Open Source Project. Different ways to contribute.	04	LO1
II	Contribute to Open Source Project.	Overview of Contribute Open Source Project. Steps or Guidelines of Contribute to Open Source Projects : 1. Why to Contribute to open source Project. 2. What do you mean by Contribute Open Source Projects. 3. Identifying the new/existing open source projects to contribute. 4. Submit your contribute to open source.5. Results after submitting your contribute to Open Source.	04	LO2
III	Contribute to Open Source in Operating System.	As per Contribute to Operating System to introduce new OS version, Improve OS by removing bugs, Improve existing Skill sets for growth in career. Interact with Stakeholders for feedback and provide training and mentoring. Start own Startup.	04	LO3
IV	Contribute to Open Source in Technologies.	As per Contribute to various emerging technologies like AI/ML/DL/Blockchain/IoT/Data Analytics/Cyber Security/Andriod/iOS/Flutter/DeVoPs/Virtualization and Cloud Computing etc. To improve technologies. Introduce new version of technologies, Improve technologies by removing bugs, Improve existing Skill sets for growth in career. Interact with Stakeholders and provide training and mentoring. Start own Startup.	04	LO4
V	Contribute to Open Source in Network Management.	As per Contribute to different types of Network and Management Systems like LAN/WAN/MAN/Adhoc Network/Data Centre/Wireless Network/Enterprise	04	LO5

		Network etc. To improve Networks as a Network administrator. Design own Network as per customer requirements, Improve existing Skill sets for growth in career. Interact with Stakeholders and provide training and mentoring. Start own Startup.		
VI	Contribute to Open Source in Application & Cloud Services.	As per Contribute to various Applications or Case studies using Cloud Services etc. To improve applications, remove bugs. Improve existing Skill sets for growth in career. Interact with Stakeholders and provide training and mentoring. Start own Startup.	04	LO6

Guidelines for Recent Open Source Mini Project as per above syllabus.

- Students shall form a group of 3 to 4 students, while forming a group shall not be allowed less than three or more than four students, as it is a group activity.
- Students should do survey and identify needs, which shall be converted into problem statement how to contribute to open source mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of recent contribute to open source mini project.
- A log book to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- Faculty supervisor may give inputs to students during mini project activity; however, focus shall be on self-learning.
- Students in a group shall understand contribute to open source problem effectively, propose multiple solution and select best possible solution in consultation with guide/ supervisor.
- Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- The solution to be validated with proper justification and report using open source tools to be compiled in standard format of University of Mumbai.
- With the focus on the self-learning, innovation, addressing societal problems and entrepreneurship quality development within the students through the open source Mini Projects.

Guidelines for Assessment of Recent Open Source Mini Project:

Term Work

- The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of mini project to be evaluated on continuous basis, minimum two reviews in each semester.
- In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.
- Distribution of Term work marks for both semesters shall be as below;
 - o Marks awarded by guide/supervisor based on log book : 10
 - o Marks awarded by review committee : 10
 - o Quality of Project Report : 05

Text& Reference Books:

1. Forge Your Future with Open Source: Build Your Skills. Build Your Network. Build the Future of Technology. 1st Edition

Online References:

Sr. No.	Website Links
1	https://github.com/freeCodeCamp/how-to-contribute-to-open-source
2	https://opensource.guide/how-to-contribute/#why-contribute-to-open-source

Term Work:

Term Work shall consist of at least Open Source Project based on the above syllabus. Also Term Work Journal must include at least 2 assignments to explain contribute to open source as mentioned in above syllabus.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini-Project) + 5 Marks (Assignment) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ITM701	Major Project – I	--	06	--	--	03	--	03

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Pract. /Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg.				
ITM701	Major Project – I	--	--	--	--	25	25	50

Course Objectives

1. To acquaint with the process of identifying the needs and converting it into the problem.
2. To familiarize the process of solving the problem in a group.
3. To acquaint with the process of applying basic engineering fundamentals to attempt solutions to the problems.
4. To inculcate the process of self-learning and research.

Course Outcome: Learner will be able to...

1. Identify problems based on societal /research needs.
2. Apply Knowledge and skill to solve societal problems in a group.
3. Develop interpersonal skills to work as member of a group or leader.
4. Draw the proper inferences from available results through theoretical/ experimental/simulations.
5. Analyse the impact of solutions in societal and environmental context for sustainable development.
6. Use standard norms of engineering practices
7. Excel in written and oral communication.
8. Demonstrate capabilities of self-learning in a group, which leads to life long learning.
9. Demonstrate project management principles during project work.

Guidelines for Major Project

- Students shall form a group of 3 to 4 students, while forming a group shall not be allowed less than three or more than four students, as it is a group activity.
- Students should do survey and identify needs, which shall be converted into problem statement for mini project in consultation with faculty supervisor/head of department/internal committee of faculties.
- Students shall submit implementation plan in the form of Gantt/PERT/CPM chart, which will cover weekly activity of major project-I and major project-II.
- A log book to be prepared by each group, wherein group can record weekly work progress, guide/supervisor can verify and record notes/comments.
- Faculty supervisor may give inputs to students during major project-I & II activity; however, focus shall be on self-learning.

- Students in a group shall understand problem effectively, propose multiple solution and select best possible solution in consultation with guide/ supervisor.
- Students shall convert the best solution into working model using various components of their domain areas and demonstrate.
- The solution to be validated with proper justification and report to be compiled in standard format of University of Mumbai.
- With the focus on the self-learning, innovation, addressing societal problems and entrepreneurship quality development within the students through the Major Project, it is preferable that a single project of appropriate level and quality to be carried out in two semesters by all the groups of the students. i.e. Major Project-I in semester VII and Major Project-II in semesters VIII.
- However, based on the individual students or group capability, with the mentor's recommendations, if the proposed Major Project adhering to the qualitative aspects mentioned above gets completed in odd semester, then that group can be allowed to Scopus paper publications in Journal/Conference or motivate for Copyright or Indian Patent as an extension of the Major Project-1 with suitable improvements/modifications after testing and analysis in even semester. This policy can be adopted on case by case basis.

Guidelines for Assessment of Major Project:

Term Work

1. The review/ progress monitoring committee shall be constituted by head of departments of each institute. The progress of major project to be evaluated on continuous basis, minimum two reviews in each semester VII and VIII.
2. In continuous assessment focus shall also be on each individual student, assessment based on individual's contribution in group activity, their understanding and response to questions.
3. Distribution of Term work marks for both semesters shall be as below;
 - a. Marks awarded by guide/supervisor based on log book : 10
 - b. Marks awarded by review committee : 10
 - c. Quality of Project report : 05

Review/progress monitoring committee may consider following points for assessment based on either one year major project as mentioned in general guidelines.

One-year project:

- In semester VII entire theoretical solution shall be ready, including components/system selection and cost analysis, building of working prototype. Two reviews will be conducted based on presentation given by students group.
 - First shall be for finalization of problem and proposed solution of the problem
 - Second shall be on readiness of working and testing of prototype to be conducted.
- In semester VIII expected work shall be procurement of testing and validation of results based on work completed in an odd semester.
 - First review is based on improvements in testing and validation results cum demonstration for publication to be conducted.
 - Second review shall be based on paper presentation in conference/journal or copyright or Indian patent in last month of the said semester.

Assessment criteria of Major Project.

Major Project shall be assessed based on following criteria;

1. Quality of survey/ need identification

2. Clarity of Problem definition based on need.
3. Innovativeness in solutions
4. Feasibility of proposed problem solutions and selection of best solution
5. Cost effectiveness
6. Societal impact
7. Innovativeness
8. Cost effectiveness and Societal impact
9. Full functioning of working model as per stated requirements
10. Effective use of skill sets
11. Effective use of standard engineering norms
12. Contribution of an individual's as member or leader
13. Clarity in written and oral communication

- In **one year, project**, first semester evaluation may be based on first six criteria's and remaining may be used for second semester evaluation of performance of students in mini project.

Guidelines for Assessment of Major Project Practical/Oral Examination:

- Report should be prepared as per the guidelines issued by the University of Mumbai.
- Major Project shall be assessed through a presentation and demonstration of working model by the student project group to a panel of Internal and External Examiners preferably from industry or research organizations having experience of more than five years approved by head of Institution.
- Students shall be motivated to publish a paper based on the work in Scopus Conferences/Journals or copy right or Indian Patent.

Major Project shall be assessed based on following points;

1. Quality of problem and Clarity
2. Innovativeness in solutions
3. Cost effectiveness and Societal impact
4. Full functioning of working model as per stated requirements
5. Effective use of skill sets
6. Effective use of standard engineering norms
7. Contribution of an individual's as member or leader
8. Clarity in written and oral communication
9. Publications in Sem VIII.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7011	Storage Area Network	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test 1	Test 2	Avg. of 2 Tests					
ITDO7011	Storage Area Network	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To provide the knowledge of types Storage Network.
2	To examine NAS technology and its applications in Storage Area Networks.
3	To study Emerging Technologies in SAN.
4	To define backup, recovery, disaster recovery and business continuity in the storage area Network.
5	To learn cloud based storage virtualization technologies in SAN.
6	To understand the logical and physical components of storage infrastructures.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Identify the limitations of the client-server architecture and evaluate the need for data protection and storage centric architectures such as Intelligent storage system.	L1,L2
2	Understand various SAN technologies.	L1,L2
3	Interpret and examine NAS technologies and its application in Storage Area Network.	L1,L2
4	Explain Different I/O Techniques in SAN.	L1,L2
5	Describe Cloud based storage virtualization technologies in SAN.	L1,L2
6	Explain Storage infrastructure management with security.	L1,L2

Prerequisite: Operating System, Computer Organization, Computer Networks.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Components of a Storage System Environment, Disk drive components, RAID levels, Cloud Computing	02	--
I	Introduction to Storage Area Network	Intelligent Storage Systems (ISS) , Storage Provisioning, Types of Intelligent Storage Systems Evolution of Storage System: Server-Centric IT Architecture and its Limitations, Storage-Centric IT Architecture and its Advantages, SAN & its advantages. Self-learning Topics: Case Study on Replacing a server with Storage networks.	04	CO1
II	Networked Attached Storage & its Application	Local File Systems: File systems and databases, Journaling, Snapshots, Volume manager Network File Systems, and File Servers: Network Attached Storage (NAS), Performance bottlenecks in file servers, Acceleration of network file systems, Case study: The Direct Access File System (DAFS), Shared Disk File Systems: A case study The General Parallel File System (GPFS), Applying NAS solution: NAS workload characterization, applying NAS to departmental workloads, enterprise web workloads, and specialized workloads; Considerations when integrating SN and NAS: Differences and similarities, the need to integrate, future storage connectivity and integration. Self-learning Topics: Case study on Successful SAN Deployment steps.	07	CO2
III	Storage I/O Techniques	The Physical I/O Path from the CPU to the Storage System, SCSI, The Fibre Channel Protocol Stack, Fibre Channel SAN, IP Storage, Infiniband-based Storage Networks, Fibre Channel over Ethernet (FCoE). Self-learning Topics: Case Study on FCoE SAN.	06	CO3
IV	Backup and Data Archive	Introduction to Business Continuity: Information Availability, BC Terminology, BC Planning Lifecycle, Failure Analysis, Business Impact Analysis Backup and Archive: Backup Purpose, Backup Considerations, Backup Granularity,	06	CO4

		Recovery Considerations, Backup Methods ,Backup Architecture, Backup and Restore Operations, Backup Topologies Self-learning Topics: Case Study on Replication strategy		
V	Storage Area Network as a Service for Cloud Computing & Virtualization	Virtualization and the cloud: Cloud infrastructure virtualization, Cloud platforms, Storage virtualization, SAN virtualization Virtualization Appliances: Black Box Virtualization, In-Band Virtualization Appliances, Out-of-Band Virtualization Appliances High Availability for Virtualization Appliances, Appliances for Mass Consumption. Storage Automation and Virtualization: Policy-Based Storage Management, Application-Aware Storage Virtualization, Virtualization-Aware Applications. Self-learning Topics: Case study on symmetric and asymmetric virtualization in networks.	06	CO5
VI	Securing and Managing storage infrastructure	Securing and Storage Infrastructure: Information Security Framework, Risk Triad, Storage Security Domains, Security Implementations in Storage Networking, Securing Storage Infrastructure in Virtualized and Cloud Environments. Managing the Storage Infrastructure: Monitoring the Storage Infrastructure, Storage Infrastructure Management activities, Storage Infrastructure Management Challenges, Information Lifecycle Management, Storage Tiering Self-learning Topics: Case study on SAN Management and Standards.	08	CO6

Text Books:

1. G. Somasundaram, Alok Shrivastava, EMC Educational Services, “Information Storage and Management”, Wiley India.
2. Storage Virtualization, Author: Clark Tom, Publisher: Addison Wesley Publishing Company
3. Ulf Troppens, Wolfgang Muller-Friedt, Rainer Wolafka, “Storage Networks Explained” Wiley Publication
4. "Introduction to Storage Area Networks" Jon Tate, Pall Beck, Hector Hugo Ibarra, Shanmuganathan Kumaravel, Libor Miklas, IBM Redbooks.

References:

1. Richard Barker and Paul Massiglia, iStorage Area Network Essentials: A Complete Guide to Understanding and Implementing SANs, Wiley India.
2. Storage Networks: The Complete Reference, by Robert Spalding(Author)
- 3.“Storage Network Management and Retrieval”, Vaishali Khairnar, Nilima Dongre. Wiley

Online References:

1. <https://www.itprc.com/ultimate-guide-to-storage-area-networks/>
2. <https://www.techtarget.com/searchstorage/definition/storage-area-network-SAN>
3. <https://www.snia.org/educational-library/object-storage-trends-use-cases-2021>
4. <https://www.sciencedirect.com/topics/computer-science/network-attached-storage>
5. <https://www.techtarget.com/searchstorage/tip/Understand-your-storage-infrastructure-management>
6. <https://sites.google.com/site/testwikiforfirstciscolab/shd/14-securing-the-storage-infrastructure>
7. <https://www.techtarget.com/searchdatabackup/tip/What-is-the-difference-between-archives-and-backups>

Assessment:

Internal Assessment (IA) for 20 marks:

- IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

➤ **Question paper format**

- Question Paper will comprise of a total of **six questions each carrying 20 marks** **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**
- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7012	High Performance Computing	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITDO7012	High Performance Computing	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	Learn the concepts of high-performance computing.
2	Gain knowledge of platforms for high performance computing.
3	Design and implement algorithms for parallel programming applications.
4	Analyze the performance metrics of High Performance Computing.
5	Understand the parallel programming paradigm, algorithms and applications.
6	Demonstrate the understanding of different High Performance Computing tools.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Understand fundamentals of parallel Computing.	L1,L2
2	Describe different parallel processing platforms involved in achieving High Performance Computing.	L1,L2,L3
3	Demonstrate the principles of Parallel Algorithms and their execution.	L1,L2,L3
4	Evaluate the performance of HPC systems.	L1,L2,L3,L4
5	Apply HPC programming paradigm to parallel applications.	L1,L2,L3
6	Discuss different current HPC Platforms.	L1,L2

Prerequisite: Computer Organization, C Programming, Data structures and Algorithm Analysis.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Computer Organization, C Programming, Data structures and Algorithm Analysis.	02	--
I	Introduction	Introduction to Parallel Computing: Motivating Parallelism, Scope of Parallel Computing, Levels of parallelism (instruction, transaction, task, thread, memory, function), Models (SIMD, MIMD, SIMT, SPMD, Dataflow Models, Demand-driven Computation). Self-learning Topics: Parallel Architectures: Interconnection network, Processor Array, Multiprocessor.	05	CO1
II	Parallel Programming Platforms	Parallel Programming Platforms: Implicit Parallelism: Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines. Self-learning Topics: Trends in Microprocessor & Architectures, Limitations of Memory System Performance.	04	CO2
III	Parallel Algorithm And Concurrency	Principles of Parallel Algorithm Design: Preliminaries, Decomposition Techniques, Characteristics of Tasks and Interactions, Mapping Techniques for Load Balancing, Basic Communication operations: Broadcast and Reduction Communication types. Self-learning Topics: Parallel Algorithm Models	09	CO3
IV	Performance Measures for HPC	Performance Measures: Speedup, execution time, efficiency, cost, scalability, Effect of granularity on performance, Scalability of Parallel Systems, Amdahl's Law, Gustavson's Law. Self-learning Topics: Performance Bottlenecks.	05	CO4
V	Programming Paradigms for HPC	Programming Using the Message-Passing Paradigm : Principles of Message Passing Programming, The Building Blocks: Send and Receive Operations, MPI: the Message Passing Interface, Topology and Embedding. Parallel Algorithms and Applications : One-Dimensional Matrix-Vector Multiplication, Graph Algorithms, Sample Sort, Two-Dimensional Matrix Vector Multiplication. Self-learning Topics: Introduction to OpenMP.	09	CO5

VI	General Purpose Graphics Processing Unit(GPGPU) Architecture and Programming	OpenCL Device Architectures, Introduction to OpenCL Programming. Self-learning Topics: Introduction to CUDA architecture, and Introduction to CUDA Programming.	05	CO6
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Text Books:

1. AnanthGrama, Anshul Gupta, George Karypis, Vipin Kumar , “Introduction to Parallel Computing”, Pearson Education, Second Edition, 2007.
2. Kai Hwang, Naresh Jotwani, “Advanced Computer Architecture: Parallelism, Scalability, Programmability”, McGraw Hill, Second Edition, 2010.
3. Edward Kandrot and Jason Sanders, “CUDA by Example – An Introduction to General Purpose GPU Programming”, Addison-Wesley Professional ©, 2010.
4. Georg Hager, Gerhard Wellein, “Introduction to High Performance Computing for Scientists and Engineers”, Chapman & Hall / CRC Computational Science series, 2011.
5. Benedict Gaster, Lee Howes, David Kaeli, Perhaad Mistry, Dana Schaa , “Heterogeneous Computing with OpenCL” , 2nd Edition, Elsevier, 2012.

References Books:

1. Michael J. Quinn, “Parallel Programming in C with MPI and OpenMP”, McGraw-Hill International Editions, Computer Science Series, 2008.
2. Kai Hwang, Zhiwei Xu, “Scalable Parallel Computing: Technology, Architecture, Programming”, McGraw Hill, 1998.
3. Laurence T. Yang, MinyiGuo, “High- Performance Computing: Paradigm and Infrastructure” Wiley, 2006.
4. Fayez Gebali, “Algorithms and Parallel Computing”, John Wiley & Sons, Inc., 2011.

Online References:

Sr. No.	Website Name
1.	https://onlinecourses.nptel.ac.in/noc21_cs46/preview
2.	https://onlinecourses.nptel.ac.in/noc22_cs21/preview

Assessment:

Internal Assessment (IA) for 20 marks:

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➤ Question paper format

- Question Paper will comprise of a total of **six questions each carrying 20 marks** Q.1 will be **compulsory** and should **cover maximum contents of the syllabus**

- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7013	Infrastructure Security	03	--	-	03	--	-	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITDO7013	Infrastructure Security	20	20	20	80	-	-	-	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To understand underlying principles of infrastructure security.
2	To explore software vulnerabilities, attacks and protection mechanisms to learn security aspects of wireless network infrastructure and protocols.
3	To investigate web server vulnerabilities and their countermeasures.
4	To investigate cloud infrastructure vulnerabilities and their countermeasures.
5	To learn the different attacks on Open Web Applications and Web services.
6	To learn the different security policies.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Understand the concept of vulnerabilities, attacks and protection mechanisms.	L1,L2
2	Analyze and evaluate software vulnerabilities and attacks on databases and operating systems.	L1,L2,L3
3	Explain the need for security protocols in the context of wireless communication.	L1,L2,L3
4	Understand and explain various security solutions for Cloud infrastructure.	L1,L2
5	Understand, and evaluate different attacks on Open Web Applications and Web services.	L1,L2
6	Design appropriate security policies to protect infrastructure components.	L1,L2,L3

Prerequisite: Computer Networks, Cryptography and Network Security

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basic of OSI Model, Topology's and Computer Networks, Cryptography and Network Security.	02	--
I	Introduction	Cyber-attacks, Vulnerabilities, Defense Strategies and Techniques, Authentication Methods- Password, Token and Biometric, Access Control Policies and Models (DAC,MAC, RBAC, ABAC, BIBA, Bell La Padula), Self-Learning Topics: Authentication and Access Control Services- RADIUS, TACACS, and TACACS+	04	CO1
II	Software Security	Software Vulnerabilities: Buffer overflow, Format String, Cross-Site Scripting, SQL Injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits Operating System Security: Memory and Address Protection, File Protection Mechanism, UserAuthentication. Database Security: Database Security Requirements, Reliability and Integrity, Sensitive Data, Inference Attacks, Multilevel Database Security Self-Learning Topics: Format String, File System Security (Windows and Linux OS)	08	CO2
III	Wireless Security	Mobile Device Security- Security Threats, Device Security, IEEE 802.11xWireless LAN Security, VPN Security, Wireless Intrusion Detection System (WIDS) Self-Learning Topics: Wireshark, Cain and Abel, Aircrack.	06	CO3
IV	Cloud Security	Cloud Security Risks and Countermeasures, Data Protection in Cloud, Cloud Application Security, Cloud Identity and Access Management, Cloud Security as a Service. Self-Learning Topics: Metasploit, Ettercap.	06	CO4

V	Web Security	Web Security Considerations, User Authentication and Session Management, Cookies, SSL, HTTPS, SSH, Privacy on Web, Web Browser Attacks, Account Harvesting, Web Bugs, Clickjacking, Cross- Site Request Forgery, Session Hijacking and Management, Phishing and Pharming Techniques, DNS Attacks, Web Service Security, Secure Electronic Transaction, Email Attacks, Web Server Security as per OWASP, Firewalls. Self-Learning Topics: Penetration Testing tools: SQL Map, Wapiti.	08	CO5
VI	Information Security and Risk Management	Security Policies, Business Continuity Plan, Risk Analysis, Incident Management, Legal System and Cybercrime, Ethical Issues in Security Management. Self-Learning Topics: The Indian IT Act, Indian Cyber Law	05	CO6

Text Books:

1. Computer Security Principles and Practice, William Stallings, Sixth Edition, Pearson Education
2. Security in Computing, Charles P. Pfleeger, Fifth Edition, Pearson Education
3. Network Security and Cryptography, Bernard Menezes, Cengage Learning
4. Network Security Bible, Eric Cole, Second Edition, Wiley

References Books:

1. Web Application Hackers Handbook by Wiley.
2. Computer Security, Dieter Gollman, Third Edition, Wiley
3. CCNA Security Study Guide, Tim Boyle, Wiley
4. Introduction to Computer Security, Matt Bishop, Pearson.
5. Cloud Security and Privacy, Tim Mather, Subra Kumaraswamy, Shahed Latif , O’Riely
6. Nina Godbole, Sunit Belapure, *Cyber Security*, Wiley India, New Delhi

Online References:

1. <https://www.cousera.org>
2. <https://nptel.ac.in>

Assessment:

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- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7014	Software Testing and QA	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITDO7014	Software Testing and QA	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To provide students with knowledge in Software Testing techniques.
2	To provide knowledge of Black Box and White Box testing techniques.
3	To provide skills to design test case plans for testing software.
4	To prepare test plans and schedules for testing projects.
5	To understand how testing methods can be used in a specialized environment.
6	To understand how testing methods can be used as an effective tool in providing quality assurance concerning software.

Course Outcomes :

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Investigate the reason for bugs and analyze the principles in software testing to prevent and remove bugs.	L1, L2, L3
2	Understand various software testing methods and strategies.	L1, L2
3	Manage the testing process and testing metrics.	L1, L2, L3
4	Understand fundamental concepts of software automation and use automation tools.	L1, L2
5	Apply the software testing techniques in the real time environment.	L1, L2, L3
6	Use practical knowledge of a variety of ways to test software and quality attributes.	L1, L2

Prerequisite: Programming Language (C++, Java), Software Engineering

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Software Engineering Concepts, Basics of programming Language	02	

I	Testing Methodology	Introduction, Goals of Software Testing, Software Testing Definitions, Model for Software Testing, Effective Software Testing vs Exhaustive Software Testing, Software Failure Case Studies, Software Testing Terminology, Software Testing Life Cycle (STLC), Software Testing methodology, Verification and Validation, Verification requirements, Verification of high level design, Verification of low level design, validation. Self-learning Topics: Study any system/application, find requirement specifications and design the system. Select software testing methodology suitable to the application.	07	CO1
II	Testing Techniques	Dynamic Testing: Black Box Testing: Boundary Value Analysis, Equivalence Class Testing, State Table Based testing, Cause-Effect Graphing Based Testing, Error Guessing. White Box Testing Techniques: need, Logic Coverage Criteria, Basis Path Testing, Graph Matrices, Loop Testing, Data Flow testing, Mutation testing. Static Testing. Validation Activities: Unit validation, Integration, Function, System, Acceptance Testing. Regression Testing: Progressive vs. Regressive, Regression Testing, Regression Testability, Objectives of Regression Testing, Regression Testing Types, Define Problem, Regression Testing Techniques. Self-learning Topics: Select the test cases (positive and negative scenarios) for the selected system and Design Test cases for the system using any two studied testing techniques.	09	CO2
III	Managing the Test Process	Test Management: test organization, structure and of testing group, test planning, detailed test design and test Specification. Software Metrics: need, definition and Classification of software matrices. Testing Metrics for Monitoring and Controlling the Testing Process: attributes and corresponding metrics, estimation model for testing effort, architectural design, information flow matrix used for testing, function point and test point analysis. Efficient Test Suite Management: minimizing the test suite and its benefits, test suite minimization problem, test suite prioritization its type , techniques and measuring effectiveness.	08	CO3

		Self-learning Topics: Design quality matrix for your selected system		
IV	Test Automation	Automation and Testing Tools: need, categorization, selection and cost in testing tool, guidelines for testing tools. Study of testing tools: JIRA, Bugzilla, TestDirector and IBM Rational Functional Tester, Selenium etc. Self-learning Topics: Write down test cases, execute and manage using studied tools	05	CO4
V	Testing for specialized environment	Agile Testing, Agile Testing Life Cycle, Testing in Scrum phases, Challenges in Agile Testing Testing Web based Systems: Web based system, web technology evaluation, traditional software and web based software, challenges in testing for web based software, testing web based testing Self-learning Topics: Study the recent technical papers on software testing for upcoming technologies (Mobile, Cloud, Blockchain, IoT)	04	CO5
VI	Quality Management	Software Quality Management, McCall's quality factors and Criteria, ISO9000:2000, SIX sigma, Software quality management Self-learning Topics: Case Studies to Identify Quality Attributes Relationships for different types of Applications (Web based, Mobile based etc.)	04	CO6

Text Books:

1. Software Testing Principles and Practices Naresh Chauhan Oxford Higher Education
2. Software Testing and quality assurance theory and practice by Kshirasagar Naik, Priyadarshi Tripathy , Wiley Publication

References Books:

1. Effective Methods for Software Testing , third edition by Willam E. Perry, Wiley Publication
2. Software Testing Concepts and Tools by Nageswara Rao Pusuluri , Dreamtech press

Online References:

1. www.swayam.gov.in
2. www.coursera.org
3. [http://onlinelibrary.wiley.com/journal/10.1002/\(ISSN\)1099-1689](http://onlinelibrary.wiley.com/journal/10.1002/(ISSN)1099-1689)
4. https://onlinecourses.nptel.ac.in/noc17_cs32/preview
5. https://www.youtube.com/channel/UC8w8_H_1uDfi2ftQx7a64uQ

Assessment:

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➤ **Question paper format**

- Question Paper will comprise of a total of **six questions each carrying 20 marks** Q.1 will be **compulsory** and should **cover maximum contents of the syllabus**
- Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7021	Theory Course	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITDO7021	Mobile Ad-hoc Network	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
	The course aims:
1	To identify and distinguish major issues associated with ad-hoc networks.
2	To analyze the basic concepts for designing a routing protocol for MANETs.
3	To explore and analyze routing protocols of Ad-hoc network.
4	To learn the concepts of Transport layer and Security issues for MANETs.
5	To apply fundamental principles characteristics of QoS and understand the need of Energy Management in wireless ad-hoc network.
6	To learn the basic concepts of Sensor Networks for Communication in Mobile Ad-hoc network.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
	On successful completion, of course, learner/student will be able to:	
1	Understand the fundamentals of Mobile ad-hoc Networks.	L1,L2
2	Understand and be able to use advanced concept of MAC layer protocols more effectively.	L1,L2
3	Analyse different routing technologies for designing a routing protocol.	L1,L2,L3,L4

4	Understand the concepts of Transport layer and security features of Ad-hoc network.	L1,L2
5	Create the awareness of QoS and Energy Management in Ad hoc network.	L6
6	Demonstrate the ability of wireless sensor network.	L2,L3,L4

Prerequisite: Wireless Technology.

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Fundamentals of Wireless Communication, Wireless Metropolitan and Local Area Networks: IEEE 802.16 (WiMax) – Mesh mode, IEEE 802.11(Wi-Fi) – Architecture, Wireless Ad hoc Networks: WPAN Device Architecture, Wireless Sensor Network Applications, Advantages and Limitations, Wireless Network Security: Security in GSM; UMTS Security; Bluetooth Security; WEP.	02	--
I	Introduction to Ad-hoc Wireless Networks	Introduction: Cellular and Ad Hoc Wireless Networks, Applications of Ad Hoc Wireless Networks, Issues In Ad Hoc Wireless Networks: Medium Access Scheme, Routing, Multicasting, Transport Layer Protocols, Pricing, Quality of Service Provisioning, Addressing and Service Discovery, Energy Management, Scalability, Deployment Considerations, Ad Hoc Wireless Internet Self-learning Topics: Global Mobile Ad Hoc Network Market	05	CO1
II	Medium Access Control Protocols	Issues in Designing a MAC Protocol, Design Goals of MAC Protocols, Classification of MAC protocols, Contention-Based Protocols with Reservation Mechanisms and Scheduling Mechanisms, IEEE 802.11a and HiperLan standard Self-learning Topics: MAC Protocols that use Directional Antennas and Other MAC Protocols	07	CO2
III	Routing Protocols	Routing Protocols in Ad-hoc Wireless Networks: Introduction, Design issues, Classification of Routing Protocols: Routing information update mechanism, Use of temporal information for routing, Routing topology, Utilization of specific resources, Multicast Routing in Ad-hoc Wireless Networks: Introduction, Design Issues, Operation of Multicast Routing Protocols, An Architecture Reference Model for Multicast Routing Protocols Self-learning Topics: Table Driven Routing Protocols, Classifications of Multicast Routing Protocols	08	CO3
IV	Transport Layer and Security Protocols	Transport Layer in Ad-hoc Wireless Networks: Introduction, Design Issues and Goals of a Transport Layer Protocol; Classification of Transport Layer Solutions. Security in Ad-hoc Wireless Networks: Issues and	07	CO4

		Challenges in Security Provisioning, Network Security Attacks classification. Self-learning Topics: TCP over Transport Layer Solutions, Key Management and Secure Touting		
V	Quality of Service and Energy Management	Quality of Service in Ad-hoc Wireless Networks: Introduction, Issues and Challenges in Providing QoS in Ad-hoc Wireless Networks, Classification of QoS Solutions Energy Management in Ad-hoc Wireless Networks: Introduction, Need for Energy Management in Ad-hoc Wireless Networks, Classification of Energy Management Schemes Self-learning Topics: MAC Layer Solutions Battery Management Schemes	06	CO5
VI	Wireless Sensor Networks	Introduction, Sensor Network Architecture, Data Dissemination, Data Gathering Self-learning Topics: Location Discovery and Quality of a Sensor Network	04	CO6

Text Books:

1. C. S. Ram Murthy, B. S. Manoj, "Ad Hoc Wireless Networks: Architectures and Protocols", Prentice Hall of India, 2nd Edition, 2005
2. C. K. Toh, "Adhoc Mobile Wireless Networks", Pearson Education, 2002
3. Wireless Communications & Networks, By William Stallings, Second Edition, Pearson Education

References Books:

1. Shih-Lin Wu Yu-Chee Tseng, "Wireless Ad Hoc Networking: Personal-Area, Local-Area, and the Sensory-Area Networks", Auerbach Publications, 2007
2. Subir Kumar Sarkar, "Adhoc Mobile Wireless Network: Principles, Protocols and Applications" CRC Press
3. Prashant Mohapatra and Sriramamurthy, "Ad Hoc Networks: Technologies and Protocols", Springer International Edition, 2009

Online References:

1. <https://www.cousera.org>
2. <https://nptel.ac.in>

Assessment:

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➤ Question paper format

- Question Paper will comprise of a total of **six questions each carrying 20 marks** Q.1 will be **compulsory** and should **cover maximum contents of the syllabus**

- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7022	ARVR	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of 2 Tests					
ITDO7022	ARVR	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To understand the concepts of Augmented Reality and related technologies.
2	To understand the AR tracking system and use of computer vision in AR/MR.
3	To describe the technology for multimodal user interaction and authoring in AR.
4	To understand primitives of computer graphics fundamental.
5	To analyze various Hardware devices suitable for VR.
6	To analyze visual physiology and issues related to it.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Identify and compare different Augmented Reality and Mixed Reality Technologies.	L1, L2
2	Apply concepts of Computer Vision for tracking in AR and MR Systems.	L3
3	Model different interfaces and authoring in AR/MR.	L3
4	Solve Computer Graphics Problems.	L1
5	Analyze application of VR hardware and software components.	L1, L2, L3
6	Identify issues related to visual physiology.	L1, L2

Prerequisite: Programming Language, Computer Graphics, Virtual Reality

DETAILED SYLLABUS:

Module	Title	Description	Hours	CO
0	Pre-requisite	Basics of Computer Graphics, Coordinate Systems, VR Introduction, Tracking in VR	02	--
I	Introduction to Augmented Reality and Mixed Reality	Definition and Scope, A Brief History of Augmented Reality, AR Architecture, Related Fields of AR (like Mixed Reality, Virtual Reality, Immersive Reality, Extended Reality) and Their comparison, General Architecture of Mixed Reality System, Algorithm Steps in Mixed Reality Self-Learning Topics: How AR/MR are related to Ubiquitous Computing, Multidimensional Systems.	04	CO1
II	Tracking and	Multimodal Displays; Visual Perception; Spatial Display Model;	06	CO2

	Computer Vision for AR and MR	Visual Displays; Tracking, Calibration and Registration; Coordinate Systems; Characteristics of Tracking Technology; Stationary Tracking Systems; Mobile Sensors; Optical Tracking; Sensor Fusion; Marker Tracking; Multiple Camera Infrared Tracking; Natural Feature Tracking by Detection; Incremental Tracking; Simultaneous Localization and Tracking; Outdoor Tracking Self-Learning Topics: Indoor Tracking, Full Body Tracking		
III	Interaction, Modeling and Annotation and Authoring	Output Modalities, Input Modalities, Tangible Interfaces, Virtual User Interfaces on Real Surfaces, Multi-view Interfaces, Haptic Interaction, Multimodal Interaction, Specifying Geometry, Specifying Appearance, Semi-automatic Reconstruction, Free-form Modeling, Annotation, Requirement of AR Authoring, Elements of Authoring, Stand-alone Authoring Solutions, Plug-in Approaches, Web Technology Self-Learning Topics: Case Study on Object Annotation in Real Time, Avatar Modeling.	06	CO3
IV	Geometry of Virtual World	Geometric Modeling, 2D transformations, Homogenous coordinate system, 3D rotation and 6 degree of freedom, Viewport Transformation Self: Eye Transformation, demo of 2D transformation	08	CO4
V	Introduction to VR	Introduction to VR and definitions and its components., Hardware components: Display devices: LCD, OLED Audio: Speakers, Earphones, Bone conduction Touch: Haptic Device GPU and CPU, Input devices like game controller, data gloves, Joysticks Tracking Hardware: Industrial measurement Unit-IMU, Gyroscope, accelerometer Software component: Java3D, VRML Self: Feedback mechanisms in VR environment	07	CO5
VI	Visual Physiology, perception and tracking	Functioning of Eye with photoreceptors, Resolution for VR, Eye movements and issues with it in VR, Neuroscience of vision, Depth and motion perception, Frame rates and display, Orientation tracking, tilt and yaw drift correction, Tracking with camera Self: Light House approach	06	CO6

Textbooks:

1. Dieter Schmalstieg and Tobias Hollerer, "Augmented Reality- Principles and Practice", Pearson Education, Inc. 2016 Edition.
2. Chetankumar G Shetty, "Augmented Reality- Theory, Design and Development", Mc Graw Hill, 2020 Edition.
3. Alan B. Craig, "Understanding Augmented Reality – Concepts and Applications", Morgan Kaufmann, Elsevier, 2013 Edition.
4. . Hearn and Baker, "Computer Graphics- C version", 2nd edition, Pearson, 2002.
5. . R. K Maurya, "Computer Graphics with Virtual Reality", 3rd Edition, Wiley India, 2018.
6. . Steven M. LaVelle, "Virtual Reality", Cambridge University press, 2019
7. . Grigore Burdea, Philippe Coiffet, "Virtual Reality Technology", 2nd Edition, Wiley India, 2003
8. . Vince, "Virtual Reality Systems", 1st Edition, Pearson Education, 2002

References Books:

1. Borko Furht, "Handbook of Augmented Reality", Springer, 2011 Edition.
2. Erin Pangilinan, Steve Lukas, and Vasanth Mohan, "Creating Augmented and Virtual Realities- Theory and Practice for Next-Generation Spatial Computing", O'Reilly Media, Inc., 2019 Edition.
3. Jens Grubert, Dr. Raphael Grasset, "Augmented Reality for Android Application Development", PACKT Publishing, 2013 Edition.
4. George Mather, "Foundations of Sensation and Perception", Psychology Press book; 3rd Edition, 2016
5. Tony Parisi, "Learning Virtual Reality", 1st edition, O'Reilly, 2015
6. Alan Craig and William Sherman, "Understanding virtual reality: Interface, application and design", 2nd Edition, Morgan Kaufmann Publisher, 2019
7. Peter Shirley, Michael Ashikhmin, and Steve Marschner, "Fundamentals of Computer Graphics", A K Peters/CRC Press; 4th Edition, 2016.

Online Resources:

Sr. No.	Website Name
1.	www.nptel.ac.in
2.	www.coursera.org
3.	https://nptel.ac.in/courses/121/106/121106013/#
4.	http://msl.cs.uiuc.edu/vr/
5.	http://lavalle.pl/vr/

Assessment:

Internal Assessment (IA) for 20 marks:

- IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

➤ Question paper format

- Question Paper will comprise of a total of **six questions each carrying 20 marks** Q.1 will be **compulsory** and should **cover maximum contents of the syllabus**
- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDO7023	Quantum Computing	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of 2 Tests					
ITDO7023	Quantum Computing	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To know the fundamentals of Quantum computing and its applications.
2	To understand the efficient quantum algorithms for several basic promise problems.
3	To gain knowledge about quantum computers and their principles.
4	To understand the principles, quantum information and limitation of quantum operations formalizing.
5	To gain knowledge about different quantum error and its correction techniques.
6	To gain knowledge about different quantum cryptographic algorithms.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Basics of Quantum computing and its applications.	L1,L2
2	Solve various problems using quantum algorithms.	L1,L2
3	Methodology for quantum computers and their principles.	L1,L2,L3
4	Comprehend quantum noise and operations.	L1,L2,L3
5	Gain knowledge about different quantum error correction techniques.	L1,L2,L3
6	To gain knowledge about different quantum cryptographic algorithms.	L1,L2,L3

Prerequisite: NA

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
I	FUNDAMENTALS OF QUANTUM	Fundamental Concepts: Introduction and Overview – Global Perspectives – Quantum Bits – Quantum Computation – Quantum Algorithms – Experimental Quantum Information	07	CO1

	COMPUTING	Processing – Quantum Information. Problems on Qubits Self-learning Topics: Detail of Quantum computing and its applications https://www.ibm.com/quantum-computing/what-is-quantum-computing/		
II	QUANTUM COMPUTATION	Quantum Circuits – Quantum algorithms, Single Orbit operations, Control Operations, Measurement, Universal Quantum Gates, Simulation of Quantum Systems, Quantum Fourier transform, Phase estimation, Applications, Quantum search algorithms – Quantum counting – Speeding up the solution of NP – complete problems – Quantum Search for an unstructured database. Problems on Boolean functions and Quantum gates, Quantum gates and circuits. Self-learning Topics: Application of Quantum Computing	08	CO2
III	QUANTUM COMPUTERS	Guiding Principles, Conditions for Quantum Computation, Harmonic Oscillator Quantum Computer, Optical Photon Quantum Computer – Optical cavity Quantum electrodynamics, Ion traps, Nuclear Magnetic resonance. Self-learning Topics: Qiskit	06	CO3
IV	QUANTUM INFORMATION	Quantum noise and Quantum Operations – Classical Noise and Markov Processes, Quantum Operations, Examples of Quantum noise and Quantum Operations – Applications of Quantum operations, Limitations of the Quantum operations formalism, Distance Measures for Quantum information. Problems on Measurement Self-learning Topics: Case study on Quantum noise and operations.	07	CO4
V	QUANTUM ERROR CORRECTION	Introduction, Shor code, Theory of Quantum Error – Correction, Constructing Quantum Codes, Stabilizer codes, Fault – Tolerant Quantum Computation. Self-learning Topics: Case study on Quantum error correction.	05	CO5
VI	QUANTUM CRYPTOGRAPHY	Quantum Cryptography-Private Key Cryptography, Privacy Amplification and Information Reconciliation, Quantum Key Distribution, Privacy and Coherent Information, The Security of Quantum Key Distribution. Problems on Quantum error correction and cryptography. Self-learning Topics: Attacks on Quantum Cryptography	06	CO6

Text Books:

1. Chris Bernhardt, "Quantum Computing for Everyone", (The MIT Press) Hardcover – Illustrated, September 2020,
2. Willi-Hans Steeb; "Problems and Solutions in Quantum Computing and Quantum Information", Yorick Hardy Academic Consulting and Editorial Services (ACES) Private Limited, January 2020.
3. M.A. Nielsen and I. Chuang, "Quantum Computation and Quantum Information", Cambridge University Press 2010.

References Books:

1. Computer Science: An Introduction by N. David Mermin
2. Parag K. Lala, "Quantum Computing: A Beginner's Introduction Paperback", McGraw Hill November 2020.
3. V. Sahni, "Quantum Computing", Tata McGraw-Hill Publishing company, 2007.
4. Nayak, Chetan; Simon, Steven; Stern, Adi; Das Sarma, Sankar, "Nonabelian Anyons and Quantum Computation", 2008.

Online References:

1. <https://www.cousera.org>
2. <https://nptel.ac.in>

Assessment:**Internal Assessment (IA) for 20 marks:**

- IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

➤ Question paper format

- Question Paper will comprise of a total of **six questions each carrying 20 marks** **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**
- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDO7024	Information Retrieval System	03	--	--	03	--	--	03

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITDO7024	Information Retrieval System	20	20	20	80	--	--	--	100

Course Objectives:

Sr. No.	Course Objectives
The course aims:	
1	To learn the fundamentals of the information retrieval system.
2	To classify various Information retrieval models.
3	To demonstrate the query processing techniques and operations.
4	To compare the relevance of query languages for text and multimedia data.
5	To evaluate the significance of various indexing and searching techniques for information retrieval.
6	To develop an effective user interface for information retrieval.

Course Outcomes:

Sr. No.	Course Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On successful completion, of course, learner/student will be able to:		
1	Define and describe the objectives of the basic concepts of the Information retrieval system.	L1,L2
2	Evaluate the taxonomy of different information retrieval models.	L1,L2,L3,L4
3	Try to solve and process text and multimedia retrieval queries and their operations.	L1,L2
4	Evaluate text processing techniques and operations in the information retrieval system.	L1,L2,L3,L4
5	Demonstrate and evaluate various indexing and searching techniques.	L1,L2,L3,L4
6	Design the user interface for an information retrieval system.	L1,L2,L3,L4

Prerequisite: Data Structures

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Indexing and searching Algorithms	02	
I	Introduction	Motivation, Basic Concepts, The Retrieval Process, Information System: Components, parts and types on	06	CO1

		information system; Definition and objectives on information retrieval system, Information versus Data Retrieval. Search Engines and browsers Self-learning Topics: Search Engines , Search API		
II	IR Models	Modeling: Taxonomy of Information Retrieval Models, Retrieval: Formal Characteristics of IR models, Classic Information Retrieval, Alternative Set Theoretic models, Probabilistic Models, Structured text retrieval Models, models for Browsing; Self-learning Topics: Terrier	06	CO2
III	Query Processing and Operations	Query Languages: Keyword based Querying, Pattern Matching, Structural Queries, Query Protocols; Query Operations: User relevance feedback, Multimedia IR models: Data Modeling Self-learning Topics: Proximity Queries and Wildcard Queries	06	CO3
IV	Text Processing	Text and Multimedia languages and properties: Metadata, Markup Languages, Multimedia; Text Operations: Document Preprocessing, Document Clustering. Self-learning Topics: Digital Library : Greenstone	06	CO4
V	Indexing and Searching	Inverted files, Other indices for text, Boolean Queries, Sequential Searching, Pattern Matching, Structural Queries, Compression; Multimedia IR: Indexing and Searching:- A Generic Multimedia indexing approach, , Automatic Feature extraction; Searching Web: Challenges, Characterizing the web, Search Engines. Browsing, Meta searches, Searching using Hyperlinks. Self-learning Topics: Koha	07	CO5
VI	User interface and visualization	Human Computer interaction, the information access process, starting points, query specifications, context, using relevance judgments, interface support for the search process. Self-learning Topics: SeeSoft	06	CO6

Text Books:

1. Modern Information Retrieval, Ricardo Baeza-Yates,berthier Ribeiro- Neto, ACM Press- Addison Wesley
2. Information Retrieval Systems: Theory and Implementation, Gerald Kowaski, Kluwer Academic Publisher
3. Storage Network Management and Retrieval by Dr. Vaishali Khairnar, Nilima Dongre, Wiley India.

References Books:

1. Introduction to Information Retrieval By Christopher D. Manning and Prabhakar Raghavan, Cambridge University Press.
2. Information Storage & Retrieval By Robert Korfhage – John Wiley & Sons
3. Introduction to Modern Information Retrieval. G.G. Chowdhury. NealSchuman.

Online References:

1. <https://www.geeksforgeeks.org/what-is-information-retrieval/>
2. <https://nlp.stanford.edu/IR-book/>
3. https://en.wikipedia.org/wiki/Information_retrieval
4. <https://people.ischool.berkeley.edu/~heerst/irbook/10/node1.html>

Assessment:

Internal Assessment (IA) for 20 marks:

- IA will consist of Two Compulsory Internal Assessment Tests. Approximately 40% to 50% of syllabus content must be covered in First IA Test and remaining 40% to 50% of syllabus content must be covered in Second IA Test

➤ **Question paper format**

- Question Paper will comprise of a total of **six questions each carrying 20 marks** **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**
- **Remaining questions** will be **mixed in nature** (part (a) and part (b) of each question must be from different modules. For example, if Q.2 has part (a) from Module 3 then part (b) must be from any other Module randomly selected from all the modules)
- A total of **four questions** need to be answered.

Course Code	Course Name	Credits
ILO7011	Product Life Cycle Management	03

Course Objectives: Students will try :

1. To familiarize the students with the need, benefits and components of PLM
2. To acquaint students with Product Data Management & PLM strategies
3. To give insights into new product development program and guidelines for designing and developing a product
4. To familiarize the students with Virtual Product Development

Course Outcomes: Students will be able to :

1. Gain knowledge about phases of PLM, PLM strategies and methodology for PLM feasibility study and PDM implementation.
2. Illustrate various approaches and techniques for designing and developing products.
3. Apply product engineering guidelines / thumb rules in designing products for moulding, machining, sheet metal working etc.
4. Acquire knowledge in applying virtual product development tools for components, machining and manufacturing plant

Module	Detailed Contents	Hrs
01	Introduction to Product Lifecycle Management (PLM): Product Lifecycle Management (PLM), Need for PLM, Product Lifecycle Phases, Opportunities of Globalization, Pre-PLM Environment, PLM Paradigm, Importance & Benefits of PLM, Widespread Impact of PLM, Focus and Application, A PLM Project, Starting the PLM Initiative, PLM Applications PLM Strategies: Industrial strategies, Strategy elements, its identification, selection and implementation, Developing PLM Vision and PLM Strategy , Change management for PLM	10
02	Product Design: Product Design and Development Process, Engineering Design, Organization and Decomposition in Product Design, Typologies of Design Process Models, Reference Model, Product Design in the Context of the Product Development Process, Relation with the Development Process Planning Phase, Relation with the Post design Planning Phase, Methodological Evolution in Product Design, Concurrent Engineering, Characteristic Features of Concurrent Engineering, Concurrent Engineering and Life Cycle Approach, New Product Development (NPD) and Strategies, Product Configuration and Variant Management, The Design for X System, Objective Properties and Design for X Tools, Choice of Design for X Tools and Their Use in the Design Process	09
03	Product Data Management (PDM): Product and Product Data, PDM systems and importance, Components of PDM, Reason for implementing a PDM system, financial justification of PDM, barriers to PDM implementation	05
04	Virtual Product Development Tools: For components, machines, and manufacturing plants, 3D CAD systems and realistic rendering techniques,	05

	Digital mock-up, Model building, Model analysis, Modeling and simulations in Product Design, Examples/Case studies	
05	Integration of Environmental Aspects in Product Design: Sustainable Development, Design for Environment,Need for Life Cycle Environmental Strategies, Useful Life Extension Strategies, End-of-Life Strategies, Introduction of Environmental Strategies into the Design Process, Life Cycle Environmental Strategies and Considerations for Product Design	05
06	Life Cycle Assessment and Life Cycle Cost Analysis: Properties, and Framework of Life Cycle Assessment, Phases of LCA in ISO Standards, Fields of Application and Limitations of Life Cycle Assessment, Cost Analysis and the Life Cycle Approach, General Framework for LCCA, Evolution of Models for Product Life Cycle Cost Analysis	05

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. John Stark, "Product Lifecycle Management: Paradigm for 21st Century Product Realisation", Springer-Verlag, 2004. ISBN:1852338105
2. Fabio Giudice, Guido La Rosa, Antonino Risitano, "Product Design for the environment-A life cycle approach", Taylor & Francis 2006, ISBN:0849327229
3. Saaksvuori Antti, Immonen Anselmie, "Product Life Cycle Management", Springer, Dreamtech, ISBN:3540257314
4. Michael Grieve, "Product Lifecycle Management: Driving the next generation of lean thinking", Tata McGraw Hill, 2006, ISBN:0070636265

Course Code	Course Name	Credits
ILO7012	Reliability Engineering	03

Objectives:

1. To familiarize the students with various aspects of probability theory
2. To acquaint the students with reliability and its concepts
3. To introduce the students to methods of estimating the system reliability of simple and complex systems
4. To understand the various aspects of Maintainability, Availability and FMEA procedure

Outcomes: Learner will be able to...

1. Understand and apply the concept of Probability to engineering problems
2. Apply various reliability concepts to calculate different reliability parameters
3. Estimate the system reliability of simple and complex systems
4. Carry out a Failure Mode Effect and Criticality Analysis

Module	Detailed Contents	Hrs
01	Probability theory: Probability: Standard definitions and concepts; Conditional Probability, Baye's Theorem. Probability Distributions: Central tendency and Dispersion; Binomial, Normal, Poisson, Weibull, Exponential, relations between them and their significance. Measures of Dispersion: Mean, Median, Mode, Range, Mean Deviation, Standard Deviation, Variance, Skewness and Kurtosis.	08
02	Reliability Concepts: Reliability definitions, Importance of Reliability, Quality Assurance and Reliability, Bath Tub Curve. Failure Data Analysis: Hazard rate, failure density, Failure Rate, Mean Time To Failure (MTTF), MTBF, Reliability Functions. Reliability Hazard Models: Constant Failure Rate, Linearly increasing, Time Dependent Failure Rate, Weibull Model. Distribution functions and reliability analysis.	08
03	System Reliability: System Configurations: Series, parallel, mixed configuration, k out of n structure, Complex systems.	05
04	Reliability Improvement: Redundancy Techniques: Element redundancy, Unit redundancy, Standby redundancies. Markov analysis. System Reliability Analysis – Enumeration method, Cut-set method, Success Path method, Decomposition method.	08
05	Maintainability and Availability: System downtime, Design for Maintainability: Maintenance requirements, Design methods: Fault Isolation and self-diagnostics, Parts standardization and Interchangeability, Modularization and Accessibility, Repair Vs Replacement. Availability – qualitative aspects.	05
06	Failure Mode, Effects and Criticality Analysis: Failure mode effects analysis, severity/criticality analysis, FMECA examples. Fault tree construction, basic symbols, development of functional reliability block diagram, Fault tree analysis and Event tree Analysis	05

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total sixquestion
2. All question carry equalmarks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module3)
4. Only Four question need to besolved.

REFERENCES:

1. L.S. Srinath, "Reliability Engineering", Affiliated East-Wast Press (P) Ltd.,1985.
2. Charles E. Ebeling, "Reliability and Maintainability Engineering", Tata McGrawHill.
3. B.S. Dhillion, C. Singh, "Engineering Reliability", John Wiley & Sons,1980.
4. P.D.T. Conor, "Practical Reliability Engg.", John Wiley & Sons,1985.
5. K.C. Kapur, L.R. Lamberson, "Reliability in Engineering Design", John Wiley & Sons.
6. Murray R. Spiegel, "Probability and Statistics", Tata McGraw-Hill Publishing Co.Ltd.

Course Code	Course Name	Credits
ILO7013	Management Information System	03

Objectives:

1. The course is blend of Management and Technical field.
2. Discuss the roles played by information technology in today's business and define various technology architectures on which information systems are built
3. Define and analyze typical functional information systems and identify how they meet the needs of the firm to deliver efficiency and competitive advantage
4. Identify the basic steps in systems development

Outcomes: Learner will be able to...

1. Explain how information systems Transform Business
2. Identify the impact information systems have on an organization
3. Describe IT infrastructure and its components and its current trends
4. Understand the principal tools and technologies for accessing information from databases to improve business performance and decision making
5. Identify the types of systems used for enterprise-wide knowledge management and how they provide value for businesses

Module	Detailed Contents	Hrs
01	Introduction To Information Systems (IS): Computer Based Information Systems, Impact of IT on organizations, Importance of IS to Society. Organizational Strategy, Competitive Advantages and IS.	4
02	Data and Knowledge Management: Database Approach, Big Data, Data warehouse and Data Marts, Knowledge Management. Business intelligence (BI): Managers and Decision Making, BI for Data analysis and Presenting Results	7
03	Ethical issues and Privacy: Information Security. Threat to IS, and Security Controls	7
04	Social Computing (SC): Web 2.0 and 3.0, SC in business-shopping, Marketing, Operational and Analytic CRM, E-business and E-commerce – B2B B2C. Mobile commerce.	7
05	Computer Networks Wired and Wireless technology, Pervasive computing, Cloud computing model.	6
06	Information System within Organization: Transaction Processing Systems, Functional Area Information System, ERP and ERP support of Business Process. Acquiring Information Systems and Applications: Various System development life cycle models.	8

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total sixquestion
2. All question carry equalmarks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module3)
4. Only Four question need to besolved.

REFERENCES:

1. Kelly Rainer, Brad Prince,Management Information Systems,Wiley
2. K.C. Laudon and J.P. Laudon, Management Information Systems: Managing the DigitalFirm, 10th Ed., Prentice Hall,2007.
3. D. Boddy, A. Boonstra, Managing Information Systems: Strategy and Organization, Prentice Hall,2008

Course Code	Course Name	Credits
ILO7014	Design of Experiments	03

Objectives:

1. To understand the issues and principles of Design of Experiments(DOE)
2. To list the guidelines for designing experiments
3. To become familiar with methodologies that can be used in conjunction with experimental designs for robustness and optimization

Outcomes: Learner will be able to...

1. Plan data collection, to turn data into information and to make decisions that lead to appropriate action
2. Apply the methods taught to real life situations
3. Plan, analyze, and interpret the results of experiments

Module	Detailed Contents	Hrs
01	Introduction Strategy of Experimentation Typical Applications of Experimental Design Guidelines for Designing Experiments Response Surface Methodology	06
02	Fitting Regression Models Linear Regression Models Estimation of the Parameters in Linear Regression Models Hypothesis Testing in Multiple Regression Confidence Intervals in Multiple Regression Prediction of new response observation Regression model diagnostics Testing for lack of fit	08
03	Two-Level Factorial Designs The 2^2 Design The 2^3 Design The General 2^k Design A Single Replicate of the 2^k Design The Addition of Center Points to the 2^k Design, Blocking in the 2^k Factorial Design Split-Plot Designs	07
04	Two-Level Fractional Factorial Designs The One-Half Fraction of the 2^k Design The One-Quarter Fraction of the 2^k Design The General 2^{k-p} Fractional Factorial Design Resolution III Designs Resolution IV and V Designs Fractional Factorial Split-Plot Designs	07

05	Response Surface Methods and Designs Introduction to Response Surface Methodology The Method of Steepest Ascent Analysis of a Second-Order Response Surface Experimental Designs for Fitting Response Surfaces	07
06	Taguchi Approach Crossed Array Designs and Signal-to-Noise Ratios Analysis Methods Robust design examples	04

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Raymond H. Myers, Douglas C. Montgomery, Christine M. Anderson-Cook, Response Surface Methodology: Process and Product Optimization using Designed Experiment, 3rd edition, John Wiley & Sons, New York, 2001
2. D.C. Montgomery, Design and Analysis of Experiments, 5th edition, John Wiley & Sons, New York, 2001
3. George E P Box, J Stuart Hunter, William G Hunter, Statics for Experimenters: Design, Innovation and Discovery, 2nd Ed. Wiley
4. W J Dimond, Practical Experiment Designs for Engineers and Scientists, John Wiley and Sons Inc. ISBN:0-471-39054-2
5. Design and Analysis of Experiments (Springer text in Statistics), Springer by A.M. Dean, and D.T. Voss

Course Code	Course Name	Credits
ILO7015	Operations Research	03

Objectives:

1. Formulate a real-world problem as a mathematical programming model.
2. Understand the mathematical tools that are needed to solve optimization problems.
3. Use mathematical software to solve the proposed models.

Outcomes: Learner will be able to...

1. Understand the theoretical workings of the simplex method, the relationship between a linear program and its dual, including strong duality and complementary slackness.
2. Perform sensitivity analysis to determine the direction and magnitude of change of a model's optimal solution as the data change.
3. Solve specialized linear programming problems like the transportation and assignment problems, solve network models like the shortest path, minimum spanning tree, and maximum flow problems.
4. Understand the applications of integer programming and a queuing model and compute important performance measures

Module	Detailed Contents	Hrs
01	Introduction to Operations Research: Introduction, , Structure of the Mathematical Model, Limitations of Operations Research Linear Programming: Introduction, Linear Programming Problem, Requirements of LPP, Mathematical Formulation of LPP, Graphical method, Simplex Method Penalty Cost Method or Big M-method, Two Phase Method, Revised simplex method, Duality, Primal – Dual construction, Symmetric and Asymmetric Dual, Weak Duality Theorem, Complementary Slackness Theorem, Main Duality Theorem, Dual Simplex Method, Sensitivity Analysis Transportation Problem: Formulation, solution, unbalanced Transportation problem. Finding basic feasible solutions – Northwest corner rule, least cost method and Vogel's approximation method. Optimality test: the stepping stone method and MODI method. Assignment Problem: Introduction, Mathematical Formulation of the Problem, Hungarian Method Algorithm, Processing of n Jobs Through Two Machines and m Machines, Graphical Method of Two Jobs m Machines Problem Routing Problem, Travelling Salesman Problem Integer Programming Problem: Introduction, Types of Integer Programming Problems, Gomory's cutting plane Algorithm, Branch and Bound Technique. Introduction to Decomposition algorithms.	14
02	Queuing models: queuing systems and structures, single server and multi-server models, Poisson input, exponential service, constant rate service, finite and infinite population	05
03	Simulation: Introduction, Methodology of Simulation, Basic Concepts,	05

	Simulation Procedure, Application of Simulation Monte-Carlo Method: Introduction, Monte-Carlo Simulation, Applications of Simulation, Advantages of Simulation, Limitations of Simulation	
04	Dynamic programming. Characteristics of dynamic programming. Dynamic programming approach for Priority Management employment smoothening, capital budgeting, Stage Coach/Shortest Path, cargo loading and Reliability problems.	05
05	Game Theory. Competitive games, rectangular game, saddle point, minimax (maximin) method of optimal strategies, value of the game. Solution of games with saddle points, dominance principle. Rectangular games without saddle point – mixed strategy for 2 X 2 games.	05
06	Inventory Models: Classical EOQ Models, EOQ Model with Price Breaks, EOQ with Shortage, Probabilistic EOQ Model,	05

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Taha, H.A. "Operations Research - An Introduction", Prentice Hall, (7th Edition), 2002.
2. Ravindran, A, Phillips, D. T and Solberg, J. J. "Operations Research: Principles and Practice", John Wiley and Sons, 2nd Edition, 2009.
3. Hiller, F. S. and Lieberman, G. J. "Introduction to Operations Research", Tata McGraw Hill, 2002.
4. Operations Research, S. D. Sharma, Kedar Nath Ram Nath-Meerut.
5. Operations Research, Kanti Swarup, P. K. Gupta and Man Mohan, Sultan Chand & Sons.

Course Code	Course Name	Credits
ILO7016	Cyber Security and Laws	03

Objectives:

1. To understand and identify different types cybercrime and cyberlaw
2. To recognized Indian IT Act 2008 and its latest amendments
3. To learn various types of security standards compliances

Outcomes: Learner will be able to...

1. Understand the concept of cybercrime and its effect on outside world
2. Interpret and apply IT law in various legal issues
3. Distinguish different aspects of cyber law
4. Apply Information Security Standards compliance during software design and development

Module	Detailed Contents	Hrs
01	Introduction to Cybercrime: Cybercrime definition and origins of the world, Cybercrime and information security, Classifications of cybercrime, Cybercrime and the Indian ITA 2000, A global Perspective on cybercrimes.	4
02	Cyber offenses & Cybercrime: How criminal plan the attacks, Social Engg, Cyber stalking, Cyber café and Cybercrimes, Bot nets, Attack vector, Cloud computing, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication Service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Devices-Related Security Issues, Organizational Security Policies and Measures in Mobile Computing Era, Laptops	9
03	Tools and Methods Used in Cyber line Phishing, Password Cracking, Key loggers and Spywares, Virus and Worms, Steganography, DoS and DDoS Attacks, SQL Injection, Buffer Over Flow, Attacks on Wireless Networks, Phishing, Identity Theft (ID Theft)	6
04	The Concept of Cyberspace E-Commerce , The Contract Aspects in Cyber Law ,The Security Aspect of Cyber Law ,The Intellectual Property Aspect in Cyber Law , The Evidence Aspect in Cyber Law , The Criminal Aspect in Cyber Law, Global Trends in Cyber Law , Legal Framework for Electronic Data Interchange Law Relating to Electronic Banking , The Need for an Indian Cyber Law	8
05	Indian IT Act. Cyber Crime and Criminal Justice : Penalties, Adjudication and Appeals Under the IT Act, 2000, IT Act. 2008 and its Amendments	6
06	Information Security Standard compliances SOX, GLBA, HIPAA, ISO, FISMA, NERC, PCI.	6

Assessment:**Internal:**

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination.

In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

1. Question paper will comprise of total sixquestion
2. All question carry equalmarks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module3)
4. Only Four question need to besolved.

REFERENCES:

1. Nina Godbole, Sunit Belapure, *Cyber Security*, Wiley India, NewDelhi
2. The Indian Cyber Law by Suresh T. Vishwanathan; Bharat Law House NewDelhi
3. The Information technology Act, 2000; Bare Act- Professional Book Publishers, NewDelhi.
4. Cyber Law & Cyber Crimes By Advocate Prashant Mali; Snow White Publications, Mumbai
5. Nina Godbole, *Information Systems Security*, Wiley India, NewDelhi
6. Kenneth J. Knapp, *Cyber Security &Global Information Assurance* Information Science Publishing.
7. William Stallings, *Cryptography and Network Security*, PearsonPublication
8. Websites for more information is availableon: The Information Technology ACT, 2008-TIFR :<https://www.tifrh.res.in>
9. Website for more information , A Compliance Primer for IT professional :<https://www.sans.org/reading-room/whitepapers/compliance/compliance-primer-professionals-33538>

Course Code	Course Name	Credits
ILO7017	Disaster Management and Mitigation Measures	03

Objectives:

1. To understand physics and various types of disaster occurring around the world
2. To identify extent and damaging capacity of a disaster
3. To study and understand the means of losses and methods to overcome / minimize it.
4. To understand role of individual and various organization during and after disaster
5. To understand application of GIS in the field of disaster management
6. To understand the emergency government response structures before, during and after disaster

Outcomes: Learner will be able to...

1. Get to know natural as well as manmade disaster and their extent and possible effects on the economy.
2. Plan of national importance structures based upon the previous history.
3. Get acquainted with government policies, acts and various organizational structure associated with an emergency.
4. Get to know the simple do's and don'ts in such extreme events and act accordingly.

Module	Detailed Contents	Hrs
01	Introduction 1.1 Definition of Disaster, hazard, global and Indian scenario, general perspective, importance of study in human life, Direct and indirect effects of disasters, long term effects of disasters. Introduction to global warming and climate change.	03
02	Natural Disaster and Manmade disasters: Natural Disaster: Meaning and nature of natural disaster, Flood, Flash flood, drought, cloud burst, Earthquake, Landslides, Avalanches, Volcanic eruptions, Mudflow, Cyclone, Storm, Storm Surge, climate change, global warming, sea level rise, ozone depletion Manmade Disasters: Chemical, Industrial, Nuclear and Fire Hazards. Role of growing population and subsequent industrialization, urbanization and changing lifestyle of human beings in frequent occurrences of manmade disasters.	09
03	Disaster Management, Policy and Administration Disaster management: meaning, concept, importance, objective of disaster management policy, disaster risks in India, Paradigm shift in disaster management. Policy and administration: Importance and principles of disaster management policies, command and co-ordination of in disaster management, rescue operations-how to start with and how to proceed in due course of time, study of flowchart showing the entire process.	06
04	Institutional Framework for Disaster Management in India: 4.1 Importance of public awareness, Preparation and execution of emergency management programme. Scope and responsibilities of National Institute of Disaster Management (NIDM) and National disaster management authority (NDMA) in India. Methods and measures to avoid disasters, Management of	06

	casualties, set up of emergency facilities, importance of effective communication amongst different agencies in such situations. 4.2 Use of Internet and softwares for effective disaster management. Applications of GIS, Remote sensing and GPS in this regard.	
05	Financing Relief Measures: Ways to raise finance for relief expenditure, role of government agencies and NGO's in this process, Legal aspects related to finance raising as well as overall management of disasters. Various NGO's and the works they have carried out in the past on the occurrence of various disasters, Ways to approach these teams. International relief aid agencies and their role in extreme events.	09
06	Preventive and Mitigation Measures: Pre-disaster, during disaster and post-disaster measures in some events in general Structural mapping: Risk mapping, assessment and analysis, sea walls and embankments, Bio shield, shelters, early warning and communication Non Structural Mitigation: Community based disaster preparedness, risk transfer and risk financing, capacity development and training, awareness and education, contingency plans. Do's and don'ts in case of disasters and effective implementation of relief aids.	06

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. 'Disaster Management' by Harsh K. Gupta, Universities Press Publications.
2. 'Disaster Management: An Appraisal of Institutional Mechanisms in India' by O.S. Dagur, published by Centre for land warfare studies, New Delhi, 2011.
3. 'Introduction to International Disaster Management' by Damon Copolla, Butterworth Heinemann Elsevier Publications.
4. 'Disaster Management Handbook' by Jack Pinkowski, CRC Press Taylor and Francis group.
5. 'Disaster management & rehabilitation' by Rajdeep Dasgupta, Mittal Publications, New Delhi.
6. 'Natural Hazards and Disaster Management, Vulnerability and Mitigation – R B Singh, Rawat Publications
7. Concepts and Techniques of GIS – C.P. Lo Albert, K.W. Yonng – Prentice Hall (India) Publications. (Learners are expected to refer reports published at national and International level and updated information available on authentic websites)

Course Code	Course Name	Credits
ILO7018	Energy Audit and Management	03

Objectives:

1. To understand the importance energy security for sustainable development and the fundamentals of energy conservation.
2. To introduce performance evaluation criteria of various electrical and thermal installations to facilitate the energy management
3. To relate the data collected during performance evaluation of systems for identification of energy saving opportunities.

Outcomes: Learner will be able to...

1. To identify and describe present state of energy security and its importance.
2. To identify and describe the basic principles and methodologies adopted in energy audit of an utility.
3. To describe the energy performance evaluation of some common electrical installations and identify the energy saving opportunities.
4. To describe the energy performance evaluation of some common thermal installations and identify the energy saving opportunities
5. To analyze the data collected during performance evaluation and recommend energy saving measures

Module	Detailed Contents	Hrs
01	Energy Scenario: Present Energy Scenario, Energy Pricing, Energy Sector Reforms, Energy Security, Energy Conservation and its Importance, Energy Conservation Act- 2001 and its Features. Basics of Energy and its various forms, Material and Energy balance	04
02	Energy Audit Principles: Definition, Energy audit- need, Types of energy audit, Energy management (audit) approach-understanding energy costs, Bench marking, Energy performance, Matching energy use to requirement, Maximizing system efficiencies, Optimizing the input energy requirements, Fuel and energy substitution. Elements of monitoring & targeting; Energy audit Instruments; Data and information-analysis. Financial analysis techniques: Simple payback period, NPV, Return on investment (ROI), Internal rate of return (IRR)	08
03	Energy Management and Energy Conservation in Electrical System: Electricity billing, Electrical load management and maximum demand Control; Power factor improvement, Energy efficient equipments and appliances, star ratings. Energy efficiency measures in lighting system, Lighting control: Occupancy sensors, daylight integration, and use of intelligent controllers. Energy conservation opportunities in: water pumps, industrial drives, induction motors, motor retrofitting, soft starters, variable speed drives.	10

04	Energy Management and Energy Conservation in Thermal Systems: Review of different thermal loads; Energy conservation opportunities in: Steam distribution system, Assessment of steam distribution losses, Steam leakages, Steam trapping, Condensate and flash steam recovery system. General fuel economy measures in Boilers and furnaces, Waste heat recovery, use of insulation- types and application. HVAC system: Coefficient of performance, Capacity, factors affecting Refrigeration and Air Conditioning system performance and savings opportunities.	10
05	Energy Performance Assessment: On site Performance evaluation techniques, Case studies based on: Motors and variable speed drive, pumps, HVAC system calculations; Lighting System: Installed Load Efficacy Ratio (ILER) method, Financial Analysis.	04
06	Energy conservation in Buildings: Energy Conservation Building Codes (ECBC): Green Building, LEED rating, Application of Non-Conventional and Renewable Energy Sources	03

Assessment:

Internal:

Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total sixquestion
2. All question carry equalmarks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module3)
4. Only Four question need to besolved.

REFERENCES:

1. Handbook of Electrical Installation Practice, Geofry Stokes, BlackwellScience
2. Designing with light: Lighting Handbook, By Anil Valia, LightingSystem
3. Energy Management Handbook, By W.C. Turner, John Wiley andSons
4. Handbook on Energy Audits and Management, edited by A. K. Tyagi, Tata Energy Research Institute(TERI).
5. Energy Management Principles, C.B.Smith, PergamonPress
6. Energy Conservation Guidebook, Dale R. Patrick, S. Fardo, Ray E. Richardson, Fairmont Press
7. Handbook of Energy Audits, Albert Thumann, W. J. Younger, T. Niehus, CRCPress
8. www.energymanagertraining.com
9. www.bee-india.nic.in

Course Code	Course Name	Credits
ILO7019	Development Engineering	03

Objectives:

1. To familiarise the characteristics of rural Society and the Scope, Nature and Constraints of rural Development
2. To provide an exposure to implications of 73rd CAA on Planning, Development and Governance of Rural Areas
3. An exploration of human values, which go into making a 'good' human being, a 'good' professional, a 'good' society and a 'good life' in the context of work life and the personal life of modern Indian professionals
4. To familiarise the Nature and Type of Human Values relevant to Planning Institutions

Outcomes: Learner will be able to...

1. Demonstrate understanding of knowledge for Rural Development.
2. Prepare solutions for Management Issues.
3. Take up Initiatives and design Strategies to complete the task
4. Develop acumen for higher education and research.
5. Demonstrate the art of working in group of different nature
6. Develop confidence to take up rural project activities independently

Module	Contents	Hrs
1	Introduction to Rural Development Meaning, nature and scope of development; Nature of rural society in India; Hierarchy of settlements; Social, economic and ecological constraints for rural development Roots of Rural Development in India Rural reconstruction and Sarvodaya programme before independence; Impact of voluntary effort and Sarvodaya Movement on rural development; Constitutional direction, directive principles; Panchayati Raj - beginning of planning and community development; National extension services.	08
2	Post-Independence rural Development Balwant Rai Mehta Committee - three tier system of rural local Government; Need and scope for people's participation and Panchayati Raj; Ashok Mehta Committee - linkage between Panchayati Raj, participation and rural development.	06
3	Rural Development Initiatives in Five Year Plans Five Year Plans and Rural Development; Planning process at National, State, Regional and District levels; Planning, development, implementing and monitoring organizations and agencies; Urban and rural interface - integrated approach and local plans; Development initiatives and their convergence; Special component plan and sub-plan for the weaker section; Micro-eco zones; Data base for local planning; Need for decentralized planning; Sustainable rural development	07

4	Post 73rd Amendment Scenario 73rd Constitution Amendment Act, including -XI schedule, devolution of powers, functions and finance; Panchayati Raj institutions - organizational linkages; Recent changes in rural local planning; Gram Sabha - revitalized Panchayati Raj; Institutionalization; resource mapping, resource mobilization including social mobilization; Information Technology and rural planning; Need for further amendments.	04
5	Values and Science and Technology Material development and its values; the challenge of science and technology; Values in planning profession, research and education Types of Values Psychological values — integrated personality; mental health; Societal values — the modern search for a good society; justice, democracy, rule of law, values in the Indian constitution; Aesthetic values — perception and enjoyment of beauty; Moral and ethical values; nature of moral judgment; Spiritual values; different concepts; secular spirituality; Relative and absolute values; Human values— humanism and human values; human rights; human values as freedom, creativity, love and wisdom	10
6	Ethics Canons of ethics; ethics of virtue; ethics of duty; ethics of responsibility; Work ethics; Professional ethics; Ethics in planning profession, research and education	04

Assessment:

Internal Assessment for 20 marks:

Consisting Two Compulsory Class Tests

First test based on approximately 40% of contents and second test based on remaining contents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:

Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions, each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. **Only Four questions need to be solved**

Reference

1. ITPI, Village Planning and Rural Development, ITPI, New Delhi
2. Thooyavan, K.R. Human Settlements: A 2005 MA Publication, Chennai
3. GoI, Constitution (73rd GoI, New Delhi Amendment) Act, GoI, New Delhi
4. Planning Commission, Five Year Plans, Planning Commission
5. Planning Commission, Manual of Integrated District Planning, 2006, Planning Commission New Delhi
6. Planning Guide to Beginners
7. Weaver, R.C., The Urban Complex, Doubleday
8. Farmer, W.P. et al, Ethics in Planning, American Planning Association, Washington

9. How, E., Normative Ethics in Planning, Journal of Planning Literature, Vol.5, No.2, pp.123-150
10. Watson, V. Conflicting Rationalities: -- Implications for Planning Theory and Ethics, Planning Theory and Practice, Vol. 4, No.4, pp.395 –407

Program Structure for Fourth Year Information Technology

Semester VII & VIII

UNIVERSITY OF MUMBAI

(With Effect from 2022-2023)

Semester VIII

Course Code	Course Name	Teaching Scheme (Contact Hours)				Credits Assigned			
		Theory		Pract. Tut.	Theory	Pract.	Total		
ITC801	Blockchain and DLT	3		--	3	--	3		
ITDO801 X	Department Optional Course – 5	3		--	3	--	3		
ITDO802 X	Department Optional Course – 6	3		--	3	--	3		
ITIO801X	Institute Optional Course – 2	3		--	3	--	3		
ITL801	Blockchain Lab	--		2	--	1	1		
ITL802	Cloud computing	--		2	--	1	1		
ITP801	Major Project II	--		12 [#]	--	6	6		
Total		12		16	12	8	20		
Course Code	Course Name	Examination Scheme							
		Theory					Term Work	Prac /oral	Total
		Internal Assessment			End Sem Exam	Exam. Duration (in Hrs)			
		Test1	Test2	Avg					
ITC801	Blockchain and DLT	20	20	20	80	3	--	--	100
ITDO801 X	Department Optional Course – 5	20	20	20	80	3	--	--	100
ITDO802 X	Department Optional Course – 6	20	20	20	80	3	--	--	100
ITIO801X	Institute Optional Course – 2	20	20	20	80	3	--	--	100
ITL801	Blockchain Lab	--	--	--	--	--	25	25	50
ITL802	Cloud computing	--	--	--	--	--	25	25	50
ITP801	Major Project II	--	--	--	--	--	100	50	150
Total		--	--	80	320	--	150	100	650

indicates work load of Learner (Not Faculty), for Major Project

Students group and load of faculty per week.

Mini Project 1 and 2 :

Students can form groups with minimum 2 (Two) and not more than 4 (Four)